

MVJCE CURRICULUM

FOR

COMPUTER SCIENCE & ENGINEERING (Scheme 2019)

VII SEMESTER

Course Title	INTERNET OF THINGS	Semester	07
Course Code	MVJ19CS71	CIE	50
Total No. of Contact Hours	50	SEE	50
No. of Contact Hours/week	4 (L : T : P :: 3 : 2 : 0)	Total	100
Credits	4	Exam. Duration	3 Hours

Course objective is to: This course will enable students to

- Learn the basic issues, policy and challenges in the Internet.
- Get an idea of some of the application areas where Internet of Things can be applied.
- Understand the cloud and internet environment.
- Understand the various modes of communications with Internet.

Module-1	L1,L2, L3	Hours 10
Prerequisites : Basic Knowledge about C or C++	I	
Introduction to IoT: Definition Foundations Challenges and Issues	- Identification - Sec	curity. Components
in internet of things: Control Units Sensors Communication mod	lules Power Sources	s Communication
Technologies RFID Bluetooth Zigbee Wifi Rflinks Mobile Internet Wire	d Communication–IoT	
Platform Overview–Raspberry pi–Arduino boards.*		
Applications: Sensors in IoT.		
Video link / Additional online information (related to module if an	y):	
• http://www.theinternetofthings.eu/what-is-the-internet	-of-things.	
• <u>https://www.engineersgarage.com/article_page/sensors-differe</u>	nt-types-of-sensors/	
 https://www.educba.com/applications-of-sensors/ 		
* Programming Assignments are Mandatory.		
Module-2	L2, L3	Hours 10
IoT Protocols: Protocol Standardization for IoT-M2M and WSN Protocol	cols-SCADA and RFID	Protocols-Issues
with IoT Standardization-Protocols-IEEE 802.15.4-BACNet Protocol-	Zigbee Architecture –	Network layer
APS Layer Security.*		
Applications:		
Applications: IoT Protocol Applications		
):	
IoT Protocol Applications		
IoT Protocol Applications Video link / Additional online information (related to module if any)	ada	
IoT Protocol Applications Video link / Additional online information (related to module if any) • https://inductiveautomation.com/resources/article/what-is-sca	ada	
IoT Protocol Applications Video link / Additional online information (related to module if any) • https://inductiveautomation.com/resources/article/what-is-sca • https://iotbytes.wordpress.com/application-protocols-for-io	ada ot/	
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IoT Protocol Applications Video link / Additional online information (related to module if any) • https://inductiveautomation.com/resources/article/what-is-sca • https://iotbytes.wordpress.com/application-protocols-for-io • https://data-flair.training/blogs/iot-protocols/ • https://www.avsystem.com/blog/iot-protocols-and-standards/ * Programming Assignments are Mandatory.	ada ot/ / L2, L3,L4	
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IoT Protocol Applications Video link / Additional online information (related to module if any) • https://inductiveautomation.com/resources/article/what-is-sca • https://iotbytes.wordpress.com/application-protocols-for-id • https://data-flair.training/blogs/iot-protocols/ • https://www.avsystem.com/blog/iot-protocols-and-standards/ * Programming Assignments are Mandatory. Module-3 Resource Management in the Internet of Things: Clustering – Software Clustering Principles in an Internet of Things Architecture – The Role of the second s	ada ot/ / are Agents – Data S f Context – Design Gu tures – Fundamental	ynchronization – idelines –Softwar Concepts of Agilit
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* Prog	gramming Assignments are Mandatory.							
Modu	le-4	L3,L4,L6	Hours 10					
	Case Study and IoT Application Development: IoT applications in home- infrastructures security-							
Indust	ries- IoT electronic equipment's. Use of Big Data and Visualiz	zation in IoT Industr	ry 4.0 concepts _					
Sensor	rs and sensor Node Interfacing using Raspberry Pi/Arduino- We	b Enabled Constrained	d Devices.*					
Labor	atory Sessions/ Experimental learning: Interfacing using Rasph	oerry Pi/Arduino						
Appli	cations: Elements in group							
Video	link / Additional online information (related to module if any	r):						
•	https://www.simform.com/home-automation-using-internet-of-th	iings /						
•	https://iot5.net/iot-applications/smart-home-iot-application	ons/						
•	https://maker.pro/raspberry-pi/tutorial/how-to-connect-and-	interface-raspberry-p	oi-with-arduino#					
•	https://create.arduino.cc/projecthub/ruchir1674/how-to-inter	face-arduino-with-ra	spberrypi–					
	504b06							
* Prog	gramming Assignments are Mandatory.							
Modu		L4,L5,L6	Hours 10					
Web	of Things:Web of Things versus Internet of Things-Architectu	re Standardization fo	or WoT–Platform					
Middle	eware for WoT- WoT Portals and Business Intelligence-Clo	oud of Things: Grid	/SOA and Cloud					
Comp	uting-Cloud Standards Cloud of Things Architecture-Open Source	e e- Health sensor plat	form.					
Video	link / Additional online information (related to module if an	y):						
•	https://www.water-io.com/iot-vs-wot							
•	https://www.talend.com/resources/iot-cloud-architecture/							
* Prog	gramming Assignments are Mandatory.							
Cours	e Outcomes:							
C01	Identify the components of IoT.							
C02	Analyze various protocols of IoT.							
CO3	Design portable IoT using appropriate boards							
CO4	Develop schemes for the applications of IOT in real time scenar	ios.						
C05	Design business Intelligence and Information Security for WoT							
05								
Text F	Books:							
1	Honbo Zhou, "The Internet of Things in the Cloud:A Middlewar	e Perspective" -CRC	Press-2012.					
2	Dieter Uckelmann, Mark Harrison, "Architecting the Internet of	Things", Springer201	.1.					
3	Arshdeep Bahga, Vijay Madisetti, "Internet of Things (A Hands -	-On-Approach)", VPT,	2014.					
4	Olivier Hersent, David Boswarthick, Omar Elloumi, "The In Protocols", Wiley, 2012.	nternet of Things	Key applications					

	Luigi Atzori, Antonio Lera, Giacomo Morabito, "The Internet of Things: A Survey", Journal on Netwo
5	Elsevier Publications, October, 2010.

Refe	erence Books:
1	Honbo Zhou, "The Internet of Things in the Cloud:A Middleware Perspective" -CRC Press-2012.
2	Dieter Uckelmann, Mark Harrison, "Architecting the Internet of Things", Springer2011.
3	Arshdeep Bahga, Vijay Madisetti, "Internet of Things (A Hands _{-On-} Approach)", VPT, 2014.
4	Olivier Hersent, David Boswarthick, Omar Elloumi, "The Internet of Things – Key applications Protocols", Wiley, 2012.

CIE Assessment:
CIE is based on quizzes, tests, assignments/seminars and any other form of evaluation. Generally, there
will be: Three Internal Assessment (IA) tests during the semester (30 marks each), the final IA marks to
be awarded will be the average of three tests

- Quizzes/mini tests (4 marks)
- Mini Project / Case Studies (8 Marks)
- Activities/Experimentations related to courses (8 Marks)

SEE Assessment:

- i. Question paper for the SEE consists two parts i.e. Part A and Part B. Part A is compulsory and consists of objective type or short answer type questions of 1 or 2 marks each for total of 20 marks covering the whole syllabus.
- ii. Part B also covers the entire syllabus consisting of five questions having choices and may contain sub-divisions, each carrying 16 marks. Students have to answer five full questions.
- iii. One question must be set from each unit. The duration of examination is 3 hours.

Luigi Atzori, Antonio Lera, Giacomo Morabito, "The Internet of Things: A Survey", Journal on Netwo
 Elsevier Publications, October, 2010.

	CO-PO/PSO Mapping													
CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3	3	1	-	-	-	-	-	-	-	-	3	1	-
CO2	3	3	1	-	-	-	-	-	-	-	-	3	2	-
CO3	3	3	1	2	-	-	-	-	-	1	-	3	2	3

CO4	3	3	3	3	-	-	-	2	2	2	-	3	1	3
CO5	3	3	3	3	-	-	2	2	3	2	-	3	2	2

High-3, Medium-2, Low-1

Course Title	MACHINE LEARNING	Semester	07	
Course Code	MVJ19CS72	CIE	50	
Total No. of Contact Hours	50	SEE	50	
No. of Contact Hours/week	4 (L : T : P :: 3 : 2 : 0)	Total	100	
Credits	4	Exam. Duration	3 Hours	

Course objective is to: This course will enable students to

- Define machine learning and problems relevant to machine learning.
- Differentiate supervised, unsupervised and reinforcement learning.
- Apply neural networks, Bayes classifier and k nearest neighbor, for problems appear in machine learning.
- Perform statistical analysis of machine learning techniques.

Module-1	L1,L2, L3	Hours 10				
Introduction: Well posed learning problems, Designing a Learning system, Perspective and						
Issues in Machine Learning.						
Concept Learning: Concept learning task, Concept learning as s	earch, Find-S	5 algorithm,				

Version space.	Candidate	Elimination	algorithm	Inductive Bias.
version space,	Gunalauce	Limmution	uigor rennin,	mauctive blus.

Laboratory Sessions/ Experimental learning:

To understand purpose, give real time dataset(problem) and ask to students to solve in class room.

Video link / Additional online information (related to module if any):

- <u>https://www.youtube.com/watch?v=rQ3oi9g8alY</u>
- https://www.youtube.com/watch?v=h0e2HAPTGF4

Module-2	L1,L2, L3	Hours 10
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Decision Tree Learning

Decision tree representation, Appropriate problems for decision tree learning, Basic decision tree learning algorithm, hypothesis space search in decision tree learning, Inductive bias in decision tree learning, Issues in decision tree learning.

Laboratory Sessions/ Experimental learning:

Ask students to design a Decision Tree using freely available dataset or problem in classroom.

Video link / Additional online information (related to module if any):

- https://www.youtube.com/watch?v=qDcl-FRnwSU
- https://www.youtube.com/watch?v=FuJVLsZYkuE

Module-3L1,L2, L3Hours 10											
Bayesian Learning and Evaluating Hypotheses											
Bayesian Learning: Introduction, Bayes theorem, Bayes theorem a	and concept le	earning, MDL									
principle, Naive Bayes classifier, Bayesian belief networks, EM algo	rithm.										
Evaluating Hypotheses: Estimating hypothesis accuracy, Basics of sampling theorem, General											
approach for deriving confidence intervals, Difference in error of tw	vo hypothesis										
Laboratory Sessions/ Experimental learning:											
Ask the students to build Bayes Belief Networks for real time problem	m in class roor	n.									
Video link / Additional online information (related to module if	any):										
 https://www.youtube.com/watch?v=480a_2jRdK0 											
https://www.youtube.com/watch?v=E3I26bTdtxI											

Module-4	L1,L2, L3	Hours 10							
Artificial Neural Networks and Instance based Learning									
Artificial Neural Networks: Introduction, Neural Network representation, Appropriate									
problems, Perceptrons, Backpropagation algorithm. Instanced Based Learning:Introduction, k-									

nearest neighbor learning, locally weighted regression.

Laboratory Sessions/ Experimental learning:

Give real time problem and ask students to design an ANN using perceptrons.

Video link:

- https://www.youtube.com/watch?v=xbYgKoG4x2g&list=PL53BE265CE4A6C056.
- <u>https://www.youtube.com/watch?v=BRMS3T11Cdw&list=PL3pGy4HtqwD2a</u>
 57wl7Cl7tmfxfk7JWJ9Y

Module-5	L1,L2,L3	Hours 10
Reinforcement Learning and Deep Learning : Reinforcement	Learning: Int	roduction,
Learning Task, Q Learning.		
Deep Learning : Introduction to Deep Learning–Reasons to go Deep	a Learning Int	troduction to
beep hearing. Introduction to beep hearing reasons to go beep	, nuclear ning, nin	
Convolution Networks ,Restricted Boltzmann Machines, Deep Belief N	lets, Recurrent	t Nets.
Video link:		

- https://www.youtube.com/watch?v=TIIDzLZPyhY&list=PLyqSpQzTE6M_FwzHF Ayf4LSkz_IjMyjD9
- https://www.youtube.com/watch?v=iOh7QUZGyiU&list=PLqYmG7hTraZDNJre23 vqCGIVpfZ_K2RZs

Course	Course Outcomes:							
C01	Identify the issues in machine learning and Algorithms for solving it.							
CO2	Explain theory of probability and statistics related to machine learning.							
CO3	Investigate concept learning, ANN, Bayes classifier, k nearest neighbor, Q, Learning.							
CO4	Identify the difference between Machine Learning and Deep Learning and using scenario							
CO5	Explain the concepts of Q learning and deep learning							

Text B	sooks:
1	Tom M. Mitchell, Machine Learning, India Edition 2013, McGraw Hill Education.

Refere	Reference Books:								
	Trevor Hastie, Robert Tibshirani, Jerome Friedman, h The Elements of Statistical Learning, 2nd								
	edition, springer series in statistics.								
2	Ethem Alpaydın, Introduction to machine learning, second edition, MIT press.								

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- Quizzes/mini tests (4 marks)
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SEE Assessment:

- i. Question paper for the SEE consists two parts i.e. Part A and Part B. Part A is compulsory and consists of objective type or short answer type questions of 1 or 2 marks each for total of 20 marks covering the whole syllabus.
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- iii. One question must be set from each unit. The duration of examination is 3 hours.

	CO-PO/PSO Mapping													
CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
C01	З	-	-	-	1	-	-	-	-	-	-	2	-	-
CO2	3	3	3	-	-	-	-	-	1	-	1	2	1	-
CO3	2	2	2	1	3	-	-	-	-	-	1	3	-	1
CO4	3	2	3	-	-	-	-	-	-	2	3	2	-	-
CO5	3	2	3	-	-	-	-	-	-	2	3	2	2	-

Course Title	GREEN COMPUTING	Semester	07	
Course Code	MVJ19CS731	CIE	50	
Total No. of Contact Hours	40	SEE	50	
No. of Contact Hours/week	3 (L : T : P :: 3 : 0 : 0)	Total	100	
Credits	3	Exam. Duration	3 Hours	

Course objective is to: This course will enable students to									
• Acquire knowledge to adopt green computing practices to minimize negative impacts on the									
environment.									
• Skill in energy saving practices in their use of hardware.									
• Examine technology tools that can reduce paper waste and carbo	on footprint by	v user and to							
understand how to minimize equipment disposal requirements									
Module-1	L1,L2, L3	Hours 8							
FUNDAMENTALS: Green IT Fundamentals: Business, IT, and the Envir	onment Gre	en computing:							
carbon foot print, scoop on power Green IT Strategies: Drivers, D	imensions, and	Goals							
Environmentally Responsible Business: Policies, Practices, and Metrics.									
Real Time Applications: how they keep data safe while in transit									
Video link / Additional online information:									
• https://nptel.ac.in/courses/106/104/106104182/									
https://www.youtube.com/watch?v=350Rb2sOc3U									
Module-2	L1,L2, L3	Hours 8							
GREEN ASSETS AND MODELING : Green Assets: Buildings, Data Centers,	Networks, and	Devices							
Green Business Process Management: Modeling, Optimization, and Colla	boration Gre	een Enterprise							
Architecture Environmental Intelligence Green Supply Chains Green	Information Sy	stems: Design							
and Development Models.									
Real Time Applications: climate-smart agriculture, land restoration,	groundwater	management,							
ecosystem-based adaptation									
Video link / Additional online information:									
• <u>https://nptel.ac.in/courses/110/107/110107128/</u>									
• <u>https://nptel.ac.in/courses/110/107/110107093/</u>									
Module-3	L1,L2, L3	Hours 8							

GRID FRAMEWORK : Virtualizing of IT systems Role of electric utilities, Telecommuting
teleconferencing and teleporting Materials recycling Best ways for Green PC Green Data center
Green Grid framework.
Real Time Applications: ChessBrain
Video link / Additional online information:
https://nptel.ac.in/noc/courses/noc18/SEM2/noc18-ee42/
 <u>https://onlinecourses.nptel.ac.in/noc19_ee64/preview</u>
Module-4 L1,L2, L3 Hours 8
GREEN COMPLIANCE : Socio -cultural aspects of Green IT Green Enterprise Transformation Roadm
Green Compliance: Protocols, Standards, and Audits Emergent Carbon Issues: Technologies and
Future.
Real Time Applications: Addressing Inconsistent Date Formats, Reducing False Positives in PI
Screening, Integrating Screening with Credit Card Approval Processes.
Video link / Additional online information:
 <u>https://onlinecourses.nptel.ac.in/noc19_ee64/preview</u>
Module-5 L1,L2, L3 Hours 8
CASE STUDIES : The Environmentally Responsible Business Strategies (ERBS) Case Study
Scenarios for Trial Runs Case Studies Applying Green IT Strategies and Applications to a Home,
Hospital, Packaging Industry and Telecom Sector.
Real Time Applications: The energy consumption in Torrent systems with malicious content, The u
of thin client instead of desktop PC
Video link / Additional online information:
• <u>https://nptel.ac.in/courses/106/105/106105195/</u>
• <u>https://nptel.ac.in/courses/106/104/106104182/</u>
Course Outcomes:
Acquire knowledge to adopt green computing practices to minimize negative impacts on the
CO1 environment.
CO2 Enhance the skill in energy saving practices in their use of hardware.
CO3 Evaluate technology tools that can reduce paper waste and carbon footprint by the stakeholders.
CO4 Understand the ways to minimize equipment disposal requirements.
CO5 Carry out multiple real time case studies.
Text Books:
Bhuvan Unhelkar, "Green IT Strategies and Applications-Using Environmental Intelligence

1

CRC Press, June 2011

2	Woody Leonhard, Katherrine Murray, "Green Home computing for dummies", August 2009.
Refere	nce Books:
1	Bhuvan Unhelkar, Green IT Strategies and Applications–Using Environmental Intelligence, CRC Press, June 2014.
2	Woody Leonhard, Katherine Murray, Green Home computing for dummies, August 2012.
3	Alin Gales, Michael Schaefer, Mike Ebbers, "Green Data Center: steps for the Journey", Shoff/IBM rebook, 2011.
4	Carl speshocky, "Empowering Green Initiatives with IT", John Wiley & Sons, 2010.
5	Wu Chun Feng (editor), "Green computing: Large Scale energy efficiency", CRC Press, 2012.

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CO3	2	2	2	1	3	-	-	-	-	-	1	3	2	3
CO4	3	2	3	-	-	-	-	-	-	2	3	2	2	-
CO5	3	2	3	-	-	-	-	-	-	2	3	2	1	2

Course Title	ETHICAL HACKING	Semester	07
Course Code	MVJ19CS641	CIE	50
Total No. of Contact Hours	40	SEE	50
No. of Contact Hours/week	3 (L : T : P :: 3 : 0 : 0)	Total	100
Credits	3	Exam. Duration	3 Hours

Course objective is to: This course will enable students to

- Understand numerous methods of real-world information intelligence
- Learn about vulnerability scanners
- Understand techniques used to sniff traffic across a **network**
- Familiarize with the methodologies that can be used to hack into a target.
- Appreciate the wide variety of attacks that can be performed against a wireless network

		, neeworn
Module-1	L1,L2 ,L3	Hours 8
INTRODUCTION TO HACKING : Terminologies, Categories of Penetratio	n Test, Writing	Reports,
Structure of a Penetration Testing Report, Vulnerability Assessment Sum	mary, Risk Ass	essment,
Methodology, Linux Basics: File Structure, Cron Job, Users, Common Appli	cations , BackT	rack, Services.
Applications: Network packet analysis, Password guessing and cracking		
Video link / Additional online information (related to module if any):		
 https://www.tutorialspoint.com/ethical_hacking/et	king_process.	ntm
 https://www.tutorialspoint.com/ethical_hacking/et	g_hacker_types	.htm
Module-2	L2,L3	Hours 8
INFORMATION GATHERING, TARGETENUMERATION AND PORT SCAN	NING TECHNIQ	UES
Active, Passive and Sources of information gathering, Copying Websites L	ocally, NeoTrac	e, Cheops–ng,
Intercepting a Response, WhatWeb, Netcraft, Basic Parameters, Xcode Exp	loit Scanner, In	teracting with
DNS Servers, Fierce, Zone Transfer with Host Command and Automation,	DNS Cache Sno	oping– Attack
Scenario, Automating Attacks, SNMP – Problem, Sniffing Passwords, Solar	Winds Toolset,	sweep, Brute
Force and Dictionary– Tools , Attack, Enumeration, Intelligence Gath	ering Using Sl	nodan, Target
enumeration and Port Scanning Techniques.		
Applications: Session hijacking, Session spoofing		
Video link / Additional online information (related to module if any):		
 https://www.tutorialspoint.com/ethical_hacking/et	g_enumeration.	htm
 https://www.tutorialspoint.com/ethical_hacking/et	king_sniffing.h	ntm
Module-3	L2,L3,L4	Hours 8
VULNERABILITY ASSESSMENT &NETWORKSNIFFING : Introduction to	Vulnerability A	Assessment –

Pros and Cons, NMap, Updation of database, Testing SCADA Environments with Nmap, Nessus, Sniffing: Types, Hubs versus Switches, Modes, MITM Attacks, ARP Protocol Basics– working, Attacks, DoS Attacks, Dsniff tool, Using ARP Spoof to Perform MITM Attacks, Sniffing the Traffic with Dsniff, Sniffing Pictures with Drifnet, Urlsnarf and Webspy, Sniffing with Wireshark, Ettercap– ARP Poisoning, Hijacking Session with MITM Attack, ARP Poisoning with Cain and Abel, Sniffing Session Cookies with

Wireshark, Hijacking the Session, SSL Strip: Stripping HTTPS Traffic, Requirements, Automating Man in the Middle Attacks, DNS Spoofing, DHCP Spoofing

Applications: Network traffic sniffing, Denial of Service attacks

Video link / Additional online information (related to module if any):

• https://www.tutorialspoint.com/ethical_hacking/ethical_hacking_sniffing.htm

https://www.tutorialspoint.com/ethical_hacking/ethical_hacking_tcp_ip_hijacking.htm

Module-4L3,L4,L6Hours 8Understanding Network Protocols: Attacking Network Remote Services, Common Target Protocols,
tools for cracking network remote services, Attacking SMTP, Attacking SQL Servers, Client Side

Exploitation Methods: E–Mails Leading to Malicious Attachments & Malicious Links, Compromising Client Side Update, Malware Loaded on USB Sticks

Post exploitation: Acquiring Situation Awareness, Privilege Escalation, Maintaining Access, Data Mining, Identifying and Exploiting Further Targets, Windows Exploit DevelopmentBasics.

Applications: Exploiting buffer overflow vulnerabilities

Video link / Additional online information (related to module if any):

- https://www.tutorialspoint.com/ethical_hacking/ethical_hacking_sql_injection.htm
- https://www.tutorialspoint.com/ethical_hacking/ethical_hacking_exploitation.htm

Module-5	L2	Hours 8
WIRELESS &WEBHACKING		

Wireless Hacking : Requirements , Aircracking , Hidden SSIDs , Monitor Mode , Monitoring Tool– Beacon Frames on Wireshark ,Airodump–ng , Wireless Adapter in Monitor Mode , Determining the Target , Cracking a WPA/WPA2 Wireless Network Using Aircrack–ng , Capturing Packets and Four–Way Handshake.

Web Hacking : Attacking the Authentication , Brute Force and Dictionary Attacks , Types of Authentication , Crawling Restricted Links , Testing for the Vulnerability , Authentication Bypass with Insecure Cookie Handling , SQL injection, XSS DOM based,BeEF,CSRF, Bypassing CSRF and BeEF with XSS, Vulnerability in FCKeditor, efront.

Applications: Cross Site Scripting, Firewall

Video link / Additional online information (related to module if any):

- https://www.tutorialspoint.com/ethical_hacking/ethical_hacking_ddos_attacks.htm
- https://www.tutorialspoint.com/ethical_hacking/ethical_hacking_wireless.htm

Course	Course Outcomes:				
	Understand the core concepts related to malware, hardware and software vulnerabilities				
CO1	and their causes				
CO2	Understand ethics behind hacking and vulnerability disclosure				
	Appreciate the Cyber Laws and impact of hacking Exploit the vulnerabilities related to				
CO3	computer system and networks using state of the art tools and technologies				
CO4	Learn & understand different network protocols and attack strategies				
CO5	Understanding the usefulness of wireless & web hacking				

Text Books:					
1	Rafay Baloch, Ethical Hacking and Penetration Testing Guide CRC Press, 2015.				
	Patrick Engebretson, The Basics of Hacking and Penetration Testing : Ethical Hacking and				
2	Penetration Testing Made Easy I, Syngress Media, Second Revised Edition, 2013.				

	Reference	e Books:	
	1	Michael T. Simpson, Kent Backman, James E. Corley,	Hands On Ethical Hacking
-		_	

CIE is based on quizzes, tests, assignments/seminars and any other form of evaluation. Generally, there

will be: Three Internal Assessment (IA) tests during the semester (30 marks each), the final IA marks to be awarded will be the average of three tests

- Quizzes/mini tests (4 marks)
- Mini Project / Case Studies (8 Marks)
- Activities/Experimentations related to courses (8 Marks)

SEE Assessment:

- i. Question paper for the SEE consists two parts i.e. Part A and Part B. Part A is compulsory and consists of objective type or short answer type questions of 1 or 2 marks each for total of 20 marks covering the whole syllabus.
- Part B also covers the entire syllabus consisting of five questions having choices and may contain sub-divisions, each carrying 16 marks. Students have to answer five full questions.
- iii. One question must be set from each unit. The duration of examination is 3 hours.

						CO-F	PO/PSO	Mapp	ing					
CO/PO	PO1	PO2	PO3	PO4	PO5	P06	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3	3	1	-	-	-	-	1	-	-	-	3	2	-
CO2	3	3	1	-	-	-	-	2	-	1	-	3	2	-
CO3	3	3	1	2	-	-	-	-	-	1	-	3	-	2
CO4	3	3	3	3	-	3	2	2	2	2	-	3	2	-
CO5	3	3	3	3	-	3	2	2	3	2	_	3	2	-

High-3, Medium-2, Low-1

Course Title	DIGITAL FORENSICS	Semester	07
Course Code	MVJ19CS733	CIE	50
Total No. of Contact Hours	40	SEE	50
No. of Contact Hours/week	3 (L : T : P :: 3 : 0 : 0)	Total	100
Credits	3	Exam. Duration	3 Hours

Course objective is to: This course will enable students to

- Understand the basic digital forensics and techniques for conducting the forensic examination on different digital devices.
- Examine digital evidences such as the data acquisition, identification analysis.

Module-1	L2	Hours 8	
Computer forensics fundamentals, Benefits of forensics, computer crimes,	computer forer	sics evidence	
and courts, legal concerns and private issues.			
Laboratory Sessions/ Experimental learning:			

Video link / Additional online information:		
 https://www.youtube.com/watch?v=2ESgwX3gb94- 		
 https://nptel.ac.in/courses/106/104/106104119/ 		
Module-2	L2,L3	Hours 8
Understanding Computing Investigations Procedure for corpo		
understanding data recovery work station and software, conducting an	nd investigations.	
Laboratory Sessions/ Experimental learning:		
Case Study on cybercrime Investigation		
Video link / Additional online information:		
 https://www.coursera.org/lecture/cyber-conflicts/introduction 	n-to-cybercrime-ar	nd-
fundamental-issues-xndSq		
 https://www.youtube.com/watch?v=VoeLc5295XU 		
https://www.youtube.com/watch?v=I77AgiphUQo		
Module-3	L2,L3	Hours 8
method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools.	-	-
Data acquisition– understanding storage formats and digital evidence, method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools. Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied.	-	•
method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools. Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied.	-	-
method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools. Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied.	-	•
method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools. Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied. Video link / Additional online information:	-	-
 method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools. Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied. Video link / Additional online information: https://www.youtube.com/watch?v=qJ693ZlvceA https://www.youtube.com/watch?v=6vNxslcf9AE 	-	itions, remot
 method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools. Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied. Video link / Additional online information: https://www.youtube.com/watch?v=qJ693ZlvceA https://www.youtube.com/watch?v=6vNxslcf9AE Module-4 	RAID data acquis	itions, remot
method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools. Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied. Video link / Additional online information: https://www.youtube.com/watch?v=qJ693ZlvceA https://www.youtube.com/watch?v=6vNxslcf9AE Module-4 Processing crimes and incident scenes, securing a computer incident	RAID data acquis	itions, remot
 method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools. Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied. Video link / Additional online information: https://www.youtube.com/watch?v=qJ693ZlvceA https://www.youtube.com/watch?v=6vNxslcf9AE Module-4 Processing crimes and incident scenes, securing a computer incident at scene, storing digital evidence, obtaining digital hash, reviewing case 	RAID data acquis	itions, remot
 method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools. Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied. Video link / Additional online information: https://www.youtube.com/watch?v=qJ693ZlvceA https://www.youtube.com/watch?v=6vNxslcf9AE Module-4 Processing crimes and incident scenes, securing a computer incident at scene, storing digital evidence, obtaining digital hash, reviewing cas Laboratory Sessions/ Experimental learning: 	RAID data acquis	itions, remot
 method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools. Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied. Video link / Additional online information: https://www.youtube.com/watch?v=qJ693ZlvceA https://www.youtube.com/watch?v=6vNxslcf9AE Module-4 Processing crimes and incident scenes, securing a computer incident at scene, storing digital evidence, obtaining digital hash, reviewing case Laboratory Sessions/ Experimental learning: Case study on protection of copyright on cyberspace 	RAID data acquis	itions, remot
 method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools. Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied. Video link / Additional online information: https://www.youtube.com/watch?v=qJ693ZlvceA https://www.youtube.com/watch?v=6vNxslcf9AE Module-4 Processing crimes and incident scenes, securing a computer incident at scene, storing digital evidence, obtaining digital hash, reviewing case Laboratory Sessions/ Experimental learning: Case study on protection of copyright on cyberspace 	RAID data acquis	itions, remot
 method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools. Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied. Video link / Additional online information: https://www.youtube.com/watch?v=qJ693ZlvceA https://www.youtube.com/watch?v=6vNxslcf9AE Module-4 Processing crimes and incident scenes, securing a computer incident at scene, storing digital evidence, obtaining digital hash, reviewing cass Laboratory Sessions/ Experimental learning: Case study on protection of copyright on cyberspace Video link / Additional online information: 	RAID data acquis	itions, remot
 method, acquisition tools, validating data acquisitions, performing network acquisition tools, other forensics acquisitions tools. Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied. Video link / Additional online information: https://www.youtube.com/watch?v=qJ693ZlvceA https://www.youtube.com/watch?v=6vNxslcf9AE Module-4 Processing crimes and incident scenes, securing a computer incident at scene, storing digital evidence, obtaining digital hash, reviewing cass Laboratory Sessions/ Experimental learning: Case study on protection of copyright on cyberspace Video link / Additional online information: https://nptel.ac.in/courses/109/105/109105112/ 	RAID data acquis	itions, remot

addressing data-hiding techniques, performing remote acquisitions, E-Mail investigations- investigating email crime and violations, understanding E-Mail servers, specialized E-Mail forensics tool.

Laboratory Sessions/ Experimental learning: Email Forensics

Video link / Additional online information:

- https://www.lawctopus.com/video-lectures-law-sudhir-law-review/
- https://www.youtube.com/watch?v=wV2OiOM3q3k

Course	Outcomes:
CO1	Analyze Computer Crime and Criminals and Liturgical Procedures
CO2	Apply the laws and regulations to the applications
CO3	Analyze the email tracking cyber applications
CO4	Understanding the protection of Intellectual Property Rights
CO5	To be well-trained as next-generation computer crime investigators.

Text Bo	poks:
1	Warren G. Kruse II and Jay G. Heiser, "Computer Forensics: Incident Response Essentials", Addison Wesley, 2002.
2	Nelson, B, Phillips, A, Enfinger, F, Stuart, C., "Guide to Computer Forensics and Investigations, 2nd ed., Thomson Course Technology, 2006, ISBN: 0-619-21706-5.

Reference Books:									
	Vacca, J, Computer Forensics, Computer Crime Scene Investigation, 2nd Ed, Charles River								
1	Media, 2005, ISBN: 1–58450–389.								

CIE is based on quizzes, tests, assignments/seminars and any other form of evaluation. Generally, there will be: Three Internal Assessment (IA) tests during the semester (30 marks each), the final IA marks to be awarded will be the average of three tests

- Quizzes/mini tests (4 marks)
- Mini Project / Case Studies (8 Marks)
- Activities/Experimentations related to courses (8 Marks)

SEE Assessment:

Question paper for the SEE consists two parts i.e. Part A and Part B. Part A is compulsory and consists of objective type or short answer type questions of 1 or 2 marks each for total of 20 marks covering the whole syllabus.

Part B also covers the entire syllabus consisting of five questions having choices and may contain

sub-divisions, each carrying 16 marks. Students have to answer five full questions.

One question must be set from each unit. The duration of examination is 3 hours.

	CO-PO/PSO Mapping													
CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2	2	-	3	-	2	-	2	-	-	-	2	2	-
CO2	3	3	-	3	2	2	-	3	-	-	-	2	2	-
CO3	2	2	2	2	-	3	3	3	-	-	-	2	3	-
CO4	3	3	2	3	-	-	-	3	-	-	-	-	3	-
CO5	3	3	-	3	-	-	-	3	-	-	-	2	-	-

Course Title	SOFT COMPUTING	Semester	07
Course Code	MVJ19CS734	CIE	50
Total No. of Contact Hours	40	SEE	50
No. of Contact Hours/week	3 (L : T : P :: 3 : 0 : 0)	Total	100
Credits	3	Exam. Duration	3 Hours

Course objective is to: This course will enable students to						
• Understand soft computing concepts and techniques and foster their abilities in designing and						
implementing soft computing based solutions for real–world and engineering problems.						
Understand fuzzy systems, fuzzy logic and its applications						
Learn about Artificial Neural Networks and various categories of ANN.						
• Learn about Genetic Algorithms and optimization problems.						
Learn about Computational Intelligence Paradigms and applicatio	ns of CI					
Module-1	L1,L2,L3,L4	Hours 8				
INTRODUCTION TO SOFT COMPUTING: Evolution of Computing, Conce	ept of computing	systems. Soft				
Computing Constituents, From Conventional AI to Computational Intellige	ence, Machine Le	earning Basics,				
Some applications of Soft computing techniques						
Real Time Applications: Framework for predicting analytics on sales fo	recast using bac	k propagation				
network						
Video link:						
 https://onlinecourses.nptel.ac.in/noc20_cs17 						
 https://www.youtube.com/watch?v=K9gjuXjJeEM 						
Module-2	L1,L2,L3,L4	Hours 8				
NEURAL NETWORKS :						
Biological neurons and it's working, Simulation of biological neurons to p	roblem solving.	Architecture _{– :}				
Single Layer and Multilayer -Feed Forward Networks-Training and Lean	rning methods, A	pplications of				
ANNs to solve some real life problems.						
Real Time Applications: Natural Language processing using artificial neu	ıral networks					
Video link:						
 https://nptel.ac.in/courses/106/106/106106184/ 						
 https://www.youtube.com/watch?v=4TC5s_xNKSs&feature=emb_l 	logo					
Module-3	L1,L2,L3,L4	Hours 8				
FUZZY LOGIC : Introduction to Fuzzy logic, Fuzzy Sets, Membership Fu	inctions, Operat	ions on Fuzzy				
sets, Fuzzy Rules and Fuzzification and Defuzzification ,Fuzzy Inference Systems, Fuzzy logic controller						
design, Some applications of Fuzzy logic.						
Real Time Applications:						
Traffic Simulation System Based on Fuzzy Logic						
Fuzzy logic rule based medical diagnosis system						
Video link:						
 https://onlinecourses.nptel.ac.in/noc20_ma48/ 						
• https://nptel.ac.in/courses/111/102/111102130/						

Modu	e-4	L1,L2,L3,L4	Hours 8				
GENE	GENETIC ALGORITHM: Biological background, Concept of "Genetics" and "Evolution" and its						
application to probabilistic search techniques, Basic GA framework and different GA architectures, GA							
operat	ors: Encoding, Crossover, Selection, Mutation, etc., classifications a	and applications	of GA, Solving				
single	-objective optimization problems using GAs.						
Real T	ime Applications: Solving Combinatorial Optimization Problems	Using Genetic A	lgorithms and				
Ant Co	lony Optimization						
Video	link:						
٠	https://onlinecourses.nptel.ac.in/noc20_cs81						
٠	https://www.youtube.com/watch?v=ra13Sv7XZ3M						
Modu	e-5	L1,L2,L3,L4	Hours 8				
COMP	UTATIONAL INTELLIGENCE: Computational Intelligence Paradig	ms, Swarm Inte	lligence				
Techni	ques, Basic Particle Swarm Optimization, Applications.						
Real T	ime Applications: Hybrid Computational Intelligence Systems for	Real World App	lications				
Video	link:						
•	https://nptel.ac.in/courses/106/106/106106126/						
Course	e Outcomes:						
CO1	Learn about soft computing techniques and their applications.						
C02	Analyze various neural network architectures and Understan	nd perceptrons	and counter				
02	propagation networks.						
CO3	Define the fuzzy systems and applications.						
CO4	Analyze the genetic algorithms and their applications.						
CO5	Analyze Computational Intelligence Paradigms and applications of CI.						

Text B	Text Books:							
1	Fuzzy Logic: A Practical approach, F. Martin, Mc neill, and Ellen Thro, AP Professional, 2000.							
2	Fuzzy Logic with Engineering Applications (3rd Edn.), Timothy J. Ross, Willey, 2010.							
3	Foundations of Neural Networks, Fuzzy Systems, and Knowledge Engineering, Nikola K. Kasabov, MIT Press, 1998.							

Refere	Reference Books:						
1	An Introduction to Genetic Algorithms, Melanie Mitchell, MIT Press, 2000.						
2	Genetic Algorithms In Search, Optimization And Machine Learning, David E. Goldberg, Pearson						
2	Education, 2002.						

3	Soft Computing, D. K. Pratihar, Narosa, 2008.
4	Neuro-Fuzzy and soft Computing, J.–S. R. Jang, C.–T. Sun, and E. Mizutani, PHI Learning, 2009.
5	Practical Genetic Algorithms, Randy L. Haupt and sue Ellen Haupt, John Willey & Sons, 2002.
6	Real World Applications of Computational Intelligence, Mircea Gh. Negoita, Bernd Reusch, Part
	of the Studies in Fuzziness and Soft Computing book series (STUDFUZZ, volume 179)

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- Quizzes/mini tests (4 marks)
- Mini Project / Case Studies (8 Marks)
- Activities/Experimentations related to courses (8 Marks)

SEE Assessment:

- i. Question paper for the SEE consists two parts i.e. Part A and Part B. Part A is compulsory and consists of objective type or short answer type questions of 1 or 2 marks each for total of 20 marks covering the whole syllabus.
- Part B also covers the entire syllabus consisting of five questions having choices and may contain sub-divisions, each carrying 16 marks. Students have to answer five full questions.
- iii. One question must be set from each unit. The duration of examination is 3 hours.

	CO-PO/PSO Mapping													
CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3	-	-	-	1	-	-	-	-	-	-	2	1	-
CO2	3	3	3	-	-	-	-	-	1	-	1	2	2	1
CO3	2	2	2	1	3	-	-	-	-	-	1	3	-	-
CO4	3	2	3	-	-	-	-	-	-	2	3	2	2	1
CO5	3	2	3	-	-	-	-	-	-	2	3	2	2	1

Course Title	DEEP LEARNING	Semester	07
Course Code	MVJ19CS741	CIE	50
Total No. of Contact Hours	40	SEE	50
No. of Contact Hours/week	3 (L : T : P :: 3 : 0 : 0)	Total	100
Credits	3	Exam. Duration	3 Hours

Course objective is to: This course will enable students to

- Identify the importance of different classification patters.
- Recognition of patters using multiple techniques.
- Apply classification techniques to develop model for unsupervised learning.
- Apply biometric technology in real time applications.

Module-1	L1,L2 , L3	Hours 8
Introduction to Deep Learning and Linear Algebra:		

Scalars, vectors, multiplying matrices, inverse ,eigen decomposition, SVD(singular value decomposition), PCA, stochastic gradient descent, building a machine learning algorithm Real Time Applications: System memory allocation

Video link / Additional online information (related to module if any):

- https://nptel.ac.in/content/storage2/106/105/106105215/MP4/mod01lec01.mp4
- https://nptel.ac.in/content/storage2/106/105/106105215/MP4/mod01lec02.mp4
- https://nptel.ac.in/content/storage2/106/105/106105215/MP4/mod01lec03.mp4

Module-2	L1,L2 , L3	Hours 8			
Deep Feed forward Networks: Learning XOR , Gradient based learning, hidden units , Architecture					
design, Back propagation and other differentiation algorithms					
Real Time Applications: Self Driving Cars, News Aggregation and Fraud News	ews Detection,	Natural			
Language Processing, Virtual Assistants, Entertainment, Visual Recognition, Fraud Detection,					
Healthcare.					
Video link / Additional online information (related to module if any):					

	tps://nptel.ac.in/content/storage2/106/105/106105215/		o.mp4
• ht	tps://nptel.ac.in/content/storage2/106/105/106105215/MP4/m	nod06lec27.mp4	
• ht	tps://nptel.ac.in/content/storage2/106/106/106106184/MP4/m	nod04lec33.mp4	
Modu		L1,L2 , L3	Hours 8
-	ization for Training Deep Models: how learning differs from	-	illenges, basi
algorit	hms , parameter initialization strategies, algorithms with adapti	ve learning rates	
Video	link / Additional online information (related to module if any	y):	
• ht	tps://nptel.ac.in/content/storage2/106/106/106106184/MP4/m	nod02lec19.mp4	
• ht	tps://nptel.ac.in/content/storage2/106/106/106106184/MP4/m	nod04lec40.mp4	
Modu		L1,L2 , L3	Hours 8
	olutional Networks: The convolution operation, motivation, po	-	
convol	lution function, efficient convolution learning algorithms, randon	n or unsupervised	features.
Real T	'ime Applications: Social media, online shopping etc.		
Video	link:		
• h	ttps://nptel.ac.in/content/storage2/106/106/106106184/MP4/r	nod10lec86.mp4	
• h	ttps://nptel.ac.in/content/storage2/106/106/106106184/MP4/r	nod10lec88.mp4	
• h	ttps://nptel.ac.in/content/storage2/106/106/106106184/MP4/r	nod10lec89.mp4	
Modu	le-5	L1,L2 , L3	Hours 8
Deep	Learning Research: Probabilistic PCA and factor analysis , inc	dependent compo	nent analysis
slow f	eature analysis		
Resea	rch Ideas:		
٠	Efficient Net: Rethinking Model Scaling for Convolutional Neural	l Networks	
•	Deep Learning for Anomaly Detection		
٠	The Deep Learning Revolution and Its Implications for Computer	r Architecture and	Chip Design.
Cours	e Outcomes:		
CO1	Classify patterns using Bayesian Decision Theory		
CO2	Recognize patterns using parametric techniques		
CO3	Perform subspace analysis for classification problems		
CO4	Choose an appropriate model for unsupervised learning.		
CO5	Design various biometric technologies for different applications	2	

Text Be	ooks:
	Deep Learning (Adaptie Computation and machine learning series), Ian Goodfellow, Yoshua
1	Bengio and Aaron Courville.

Refere	nce Books:
1	Deep Learning from Scratch: Building with Python from First Principles, Seith Weidman
2	Deep Learning with python, François Chollet

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- Quizzes/mini tests (4 marks)
- Mini Project / Case Studies (8 Marks)
- Activities/Experimentations related to courses (8 Marks)

SEE Assessment:

- i. Question paper for the SEE consists two parts i.e. Part A and Part B. Part A is compulsory and consists of objective type or short answer type questions of 1 or 2 marks each for total of 20 marks covering the whole syllabus.
- Part B also covers the entire syllabus consisting of five questions having choices and may contain sub-divisions, each carrying 16 marks. Students have to answer five full questions.
- iii. One question must be set from each unit. The duration of examination is 3 hours.

						CO-F	PO/PSO	Mann	ing					
CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	1	PO10	PO11	PO12	PSO1	PSO2
C01	3	-	-	-	1	-	-	-	-	-	-	2	2	-
CO2	3	3	3	2	-	-	-	-	1	-	1	2	1	-
CO3	2	2	2	1	3	-	-	-	-	-	1	3	2	1
CO4	3	2	3	2	1	-	-	-	-	2	3	2	-	-
CO5	3	2	3	1	-	-	-	-	-	2	3	2	1	2

Course Title	NATURAL LANGUAGE PROCESSING	Semester	07
Course Code	MVJ19CS742	CIE	50
Total No. of Contact Hours	40	SEE	50
No. of Contact Hours/week	3 (L : T : P :: 3 : 0 : 0)	Total	100
Credits	3	Exam Duration	3 Hours

Course objective is to: This course will enable students to

- Learn the fundamentals of natural language processing
- Understand the use of CFG and PCFG in NLP
- Understand the role of semantics of sentences and pragmatics
- Gain knowledge in automated Natural Language Generation and Machine Translation

INTRODUCTION: Origins and challenges of NLP Language Modelling: Grammar-based LM, Statistical LM Regular Expressions, Finite–State Automata English Morphology, Transducers forlexicon and rules, Tokenization, Detecting and Correcting Spelling Errors, Minimum EditDistance values of real symmetric matrices: Jacobi and Givens method.

Laboratory Session: Word Analysis

Applications: Text to Speech conversion

Video link : https://nptel.ac.in/courses/106/105/106105158/

Module-2	L3	Hours 8
WORD LEVEL AND SYNTACTIC ANALYSIS: Ngrams Models of Syntax - Co	ounting Words -	- Unsmoothed
Ngrams-Smoothing-Back off Deleted Interpolation Entropy EnglishW	/ord Classes –	Tag sets for
English-Part of Speech Tagging-RuleBased Part of Speech Tagging – Stoch	astic Part of Spe	eech Tagging –
Transformation-Based Tagging -Issues in PoS tagging Hidden Markov and	Maximum Entre	opy models.
Laboratory Session: Morphological Analyzer for a given word		
Applications: Speech to text conversion		
Video link : https://nptel.ac.in/courses/106/105/106105158/		
Module-3	L3	Hours 8
CONTEXT FREE GRAMMARS: Context-Free Grammars. Grammar rules fo	r English. Tree ł	oanks. Normal

Forms for grammar Dependency Grammar Syntactic Parsing, Ambiguity, Dynamic Programming

parsing	Shallow parsing Probabilistic CFG, Probabilistic CYK, Probabilist	ic Lexicalized (FGs Feature
-	res, Unification of feature structures		
Labarra	torre Constructions for a since output		
Labora	tory Sessions: Chunking for a given sentence		
Applic	ations: Compiler		
Video li	nk: <u>https://www.youtube.com/watch?v=6b40kKe2SFg</u>		
Modul	2-4	L3	Hours 8
SEMAN	TICS AND PRAGMATICS: Representing Meaning – Meaning Structur	e of Language	-
First Or	der Predicate Calculus–Representing Linguistically Relevant Concept	s SyntaxDriven	Semantic
Analysi	s – Semantic Attachments Syntax Driven Analyzer– Robust Analysis	s Lexemes and	l Their Senses
– Interi	al Structure – Word Sense Disambiguation –Information Retrieval.		
Labora	tory Session: Pragmatic Analysis of a given sentence		
A			
Аррис	ations: Sentiment Analysis		
Video l	nk : <u>https://www.coursera.org/lecture/human-language/pragmati</u>	<u>cs-E8VXH</u>	
Modul	2-5	L1,L2, L3	Hours 8
LANGU	AGE GENERATION AND DISCOURSEANALYSIS: Discourse segme	entation, Coher	ence
Referen	nce Phenomena, Anaphora Resolution using Hobbs and Centerin	g Algorithm	Co reference
Resolut	ion Resources: Porter Stemmer, Lemmatize, Penn Treebank, Bi	rill's Tagger, W	ord Net, Prop
Bank, F	rame Net, Brown Corpus, and British National Corpus (BNC).		
Labora	tory Session: Sentiment analysis on movie database		
Applic	ations: Sentiment analysis		
Videoli	nk:https://www.coursera.org/lecture/text-mining-analytics/5-6-hc	ow-to-do-senti	ment-
analys	s-with-sentiwordnet-5RwtX		
Course	Outcomes:		
CO1	To tag a given text with basic Language features.		
CO2	To design an innovative application using NLP components		
CO3	To implement a rule-based system to tackle morphology/syntax of	f a language	
CO4	To design a tag set to be used for statistical processing for real-time	applications	
CO5	To compare the use of different statistical approaches for different	types of NLP a	pplications

Text Books:

	Daniel Jurafsky, James H. Martin—Speech and Language Processing: An Introduction to
1	Natural Language Processing, Computational Linguistics and Speech, Pearson Publication,
	2014.
	C. Manning and H. Schutze, "Foundations of Statistical Natural Language Processing", MIT
2	Press. Cambridge, MA:1999
Referen	nce Books:
	Steven Bird, Ewan Klein and Edward Loper, -Natural Language Processing with Python,
1	Steven Bird, Ewan Klein and Edward Loper, —Natural Language Processing with Python, Edition, OReilly Media, 2009.
1	

CIE is based on quizzes, tests, assignments/seminars and any other form of evaluation. Generally, there will be: Three Internal Assessment (IA) tests during the semester (30 marks each), the final IA marks to be awarded will be the average of three tests

- Quizzes/mini tests (4 marks)
- Mini Project / Case Studies (8 Marks)
- Activities/Experimentations related to courses (8 Marks)

SEE Assessment:

- i. Question paper for the SEE consists two parts i.e. Part A and Part B. Part A is compulsory and consists of objective type or short answer type questions of 1 or 2 marks each for total of 20 marks covering the whole syllabus.
- Part B also covers the entire syllabus consisting of five questions having choices and may contain sub-divisions, each carrying 16 marks. Students have to answer five full questions.
- iii. One question must be set from each unit. The duration of examination is 3 hours.

						CO-F	PO/PSO	Mapp	ing					
CO/PO	PO1	PO2	PO3	PO4	PO5	P06	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3	2	2	-	-	-	-	-	-	-	-	-	-	-
CO2	3	3	3	-	-	-	-	-	-	-	-	-	2	2
CO3	3	3	3	-	-	-	-	-	-	-	-	-	1	3
CO4	3	3	3	-	-	-	-	-	-	-	-	-	1	2
CO5	2	2	2	-	-	-	-	I	-	-	-	-	2	-

Course Title	HUMAN COMPUTER INTERACTION	Semester	07
Course Code	MVJ19CS743	CIE	50
Total No. of Contact Hours	40	SEE	50
No. of Contact Hours/week	3 (L : T : P :: 3 : 0 : 0)	Total	100

Credits	3	Exa	am. Duration	3 Hours
Course objective is to: This co	urse will enable students to			
• Software process and Design	n rules			
• Implementation and user su	pport			
• Different models for cognitie	on and collaboration			
• Introduction to Ubiquitous of	computing			
Module-1			L1,L2, L3	Hours 8
Prerequisites – Basic Knowled	ge of Graphic user Interface,	OOP and so	oftware tools	
FOUNDATIONS – Introduction Memory Thinking emotions devices – Positioning, Pointing &	s Psychology & design of inte	eractive sys	_	r Text entry
Frameworks & HCI, Ergonomi		MP Interfac	-	paradigms for
	n Interaction Recod on DEID	and Conte	vt_Awaronocc i	n Ilbiquitous
Case Study – Human Compute Computing Environments. Video link / Additional online		und conte.	xt-Awareness 1	ii obiquitous
Computing Environments. Video link / Additional online	information:		xt-Awareness 1	n obiquitous
Computing Environments. Video link / Additional online • https://nptel.ac.in/co	information: urses/106/103/106103115	;/	xt-Awareness 1	n obiquitous
Computing Environments. Video link / Additional online https://nptel.ac.in/co https://nptel.ac.in/co	information: urses/106/103/106103115 urses/106/106/106106177	57 77		n obiquitous
Computing Environments. Video link / Additional online • https://nptel.ac.in/co • https://nptel.ac.in/co • https://www.tutorialspo	information: urses/106/103/106103115	57 77	.htm	
Computing Environments. Video link / Additional online • https://nptel.ac.in/co • https://nptel.ac.in/co • https://www.tutorialspo Module-2	information: urses/106/103/106103115 urses/106/106/106106177 int.com/human_computer_inte	/ // rface/index.		Hours 8 scenarios
Computing Environments. Video link / Additional online • https://nptel.ac.in/co • https://nptel.ac.in/co • https://www.tutorialspo Module-2 SOFTWARE PROCESS & DES	information: urses/106/103/106103115 urses/106/106/106106177 int.com/human_computer_inte	;/ // rface/index. sign basics	.htm L1,L2, L3 user focus	Hours 8 scenarios
Computing Environments. Video link / Additional online • https://nptel.ac.in/co • https://nptel.ac.in/co • https://www.tutorialspo Module-2	information: urses/106/103/106103115 urses/106/106/106106177 int.com/human_computer_inte GIGN RULES– Interaction des layout; HCI in software pro	;/ rface/index. sign basics cess life cy	.htm L1,L2, L3 user focus ycle Usability	Hours 8 scenarios
Computing Environments. Video link / Additional online • https://nptel.ac.in/co • https://nptel.ac.in/co • https://www.tutorialspo Module-2 SOFTWARE PROCESS & DES navigation screen design & 1	information: urses/106/103/106103115 urses/106/106/106106177 int.com/human_computer_inte GIGN RULES– Interaction des layout; HCI in software pro	;/ rface/index. sign basics cess life cy	.htm L1,L2, L3 user focus ycle Usability	Hours 8 scenarios engineering
Computing Environments. Video link / Additional online • https://nptel.ac.in/co • https://nptel.ac.in/co • https://www.tutorialspo Module-2 SOFTWARE PROCESS & DES navigation screen design & 1 Interactive design & prototypi	information: urses/106/103/106103115 urses/106/106/106106177 int.com/human_computer_inte GIGN RULES- Interaction des layout; HCI in software pro ng ; Design rules Principles	;/ / rface/index. sign basics cess life cy for usabilit	.htm L1,L2, L3 user focus ycle Usability	Hours 8 scenarios engineering
Computing Environments. Video link / Additional online • https://nptel.ac.in/co • https://nptel.ac.in/co • https://www.tutorialspo Module-2 SOFTWARE PROCESS & DES navigation screen design & 1 Interactive design & prototypi golden rules HCI patterns	information: urses/106/103/106103115 urses/106/106/106106177 int.com/human_computer_inte GIGN RULES- Interaction des layout; HCI in software pro ng ; Design rules Principles verter facilitated wireless comm	;/ / rface/index. sign basics cess life cy for usabilit	.htm L1,L2, L3 user focus ycle Usability	Hours 8 scenarios engineering
Computing Environments. Video link / Additional online • https://nptel.ac.in/co • https://nptel.ac.in/co • https://www.tutorialspo Module-2 SOFTWARE PROCESS & DES navigation screen design & 1 Interactive design & prototypi golden rules HCI patterns Case Study- Sign to speech con	information: urses/106/103/106103115 urses/106/106/106106177 int.com/human_computer_inte GIGN RULES- Interaction des layout; HCI in software pro ng ; Design rules Principles verter facilitated wireless comm information:	;/ / rface/index. sign basics cess life cy for usabilit	.htm L1,L2, L3 user focus ycle Usability	Hours 8 scenarios engineering
Computing Environments. Video link / Additional online • https://nptel.ac.in/co • https://nptel.ac.in/co • https://www.tutorialspo Module-2 SOFTWARE PROCESS & DES navigation screen design & 1 Interactive design & prototypi golden rules HCI patterns Case Study- Sign to speech con Video link / Additional online	information: urses/106/103/106103115 urses/106/106/106106177 int.com/human_computer_inte GIGN RULES- Interaction des layout; HCI in software pro ng ; Design rules Principles verter facilitated wireless comm information: 106/103/106103115/	;/ / rface/index. sign basics cess life cy for usabilit	.htm L1,L2, L3 user focus ycle Usability	Hours 8 scenarios engineering
Computing Environments. Video link / Additional online • https://nptel.ac.in/co • https://nptel.ac.in/co • https://www.tutorialspo Module-2 SOFTWARE PROCESS & DES navigation screen design & 1 Interactive design & prototypi golden rules HCI patterns Case Study- Sign to speech con Video link / Additional online • https://nptel.ac.in/courses/ • https://nptel.ac.in/courses/	information: urses/106/103/106103115 urses/106/106/106106177 int.com/human_computer_inte GIGN RULES- Interaction des layout; HCI in software pro ng ; Design rules Principles verter facilitated wireless comm information: 106/103/106103115/	;/ / rface/index. sign basics cess life cy for usabilit	.htm L1,L2, L3 user focus ycle Usability	Hours 8 scenarios engineering
Computing Environments. Video link / Additional online • https://nptel.ac.in/co • https://nptel.ac.in/co • https://www.tutorialspo Module-2 SOFTWARE PROCESS & DES navigation screen design & 1 Interactive design & prototypi golden rules HCI patterns Case Study- Sign to speech con Video link / Additional online • https://nptel.ac.in/courses/ Module-3	information: urses/106/103/106103115 urses/106/106/106106177 int.com/human_computer_inte GIGN RULES- Interaction des layout; HCI in software pro ng ; Design rules Principles verter facilitated wireless comm information: 106/103/106103115/ 106/106/106106177/	;/ rface/index. sign basics cess life cy for usabilit nunication	.htm L1,L2, L3 user focus ycle Usability y standards	Hours 8 scenarios engineering guidelines Hours 8
Computing Environments. Video link / Additional online • https://nptel.ac.in/co • https://nptel.ac.in/co • https://www.tutorialspo Module-2 SOFTWARE PROCESS & DES navigation screen design & 1 Interactive design & prototypi golden rules HCI patterns Case Study- Sign to speech con Video link / Additional online • https://nptel.ac.in/courses/ • https://nptel.ac.in/courses/ Module-3 IMPLEMENTATION & USER SU	information: urses/106/103/106103115 urses/106/106/106106177 int.com/human_computer_inte GIGN RULES- Interaction des layout; HCI in software pro ng ; Design rules Principles verter facilitated wireless comm information: 106/103/106103115/ 106/106/106106177/	rface/index. sign basics cess life cy for usabilit nunication	.htm L1,L2, L3 user focus ycle Usability ry standards L2,L3, L4	Hours 8 scenarios engineering guidelines Hours 8 ements uses
Computing Environments. Video link / Additional online • https://nptel.ac.in/co • https://nptel.ac.in/co • https://www.tutorialspo Module-2 SOFTWARE PROCESS & DES navigation screen design & 1 Interactive design & prototypi golden rules HCI patterns Case Study- Sign to speech con Video link / Additional online • https://nptel.ac.in/courses/ • https://nptel.ac.in/courses/ Module-3 IMPLEMENTATION & USER SU	information: urses/106/103/106103115 urses/106/106/106106177 int.com/human_computer_inte GIGN RULES – Interaction des layout; HCI in software pro ng ; Design rules Principles verter facilitated wireless comm information: 106/103/106103115/ 106/106/106106177/ PPORT – Implementation suppor gement; Evaluation technique	rface/index. sign basics cess life cy for usabilit nunication	htm L1,L2, L3 user focus ycle Usability y standards L2,L3, L4 owing system el expert analysis	Hours 8 scenarios engineering guidelines Hours 8 ements use

Case Study-HCI - Digital Fridge

Video link / Additional online information:

- <u>https://nptel.ac.in/courses/106/103/106103115/</u>
- <u>https://nptel.ac.in/courses/106/106/106106177/</u>
- https://www.tutorialspoint.com/human_computer_interface/index.htm

 <u>https://www.tutorialspoint.com/human_computer_interface/index.htm</u> 										
Module-4 L3,L4,L5 Hours 8										
COGNITIVE, COMMUNICATION & COLLABORATIVE MODELS – Cognitive models Goal & task										
hierarchies Linguistic models Physical & device models architectures ; communication &										
collaboration models Face-to-face communication conversation text based group working; Task										
analysis difference between other techniques task decomposition Knowledge based analysis ER										
based techniques uses.										
Case study- HCI Design in the OR: A Gesturing Case-Study										
Video link / Additional online information:										
• <u>https://nptel.ac.in/courses/106/103/106103115/</u>										
• <u>https://nptel.ac.in/courses/106/106/106106177/</u>										
 <u>https://www.tutorialspoint.com/human_computer_interface/index.htm</u> 										
Module-5 L3,L4, L6 Hours 8										
UBIQUITOUS COMPUTING, HYPERTEXT, WWW – Ubiquitous computing application research virtual										
& augmented reality information & data visualization ; understanding hypertext finding things										
Web Technology & issues Static Web content Dynamic Web content; Groupware systems										
Computer mediated communication DSS Frameworks for groupware.										
Mini Project Develop a very interface										
Mini Project – Develop a user interface										
Video link / Additional online information:										
 <u>https://nptel.ac.in/courses/106/103/106103115/</u> 										
• <u>https://nptel.ac.in/courses/106/106/106106177/</u>										
 <u>https://www.tutorialspoint.com/human_computer_interface/index.htm</u> 										
Course Outcomes:										
CO1 Design effective dialog for HCI.										
CO2 Design effective HCI for individuals and persons with disabilities.										
CO3 Assess the importance of user feedback.										
CO4 Explain the HCI implications for designing multimedia/ ecommerce/ e-learning Web sites										
CO5 Develop meaningful user interface.										
Text/Reference Books:										

1	Alan Dix , Janet Finlay, Gregory D.Abowd, Russell Beale, "Human Computer Interaction", T

Edition, Pearson	Education,	2004
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Reference Books:

John M.Carrol, "Human Computer Interaction in the New Millennium", Pearson Education, 2002

CIE Assessment:

1

CIE is based on quizzes, tests, assignments/seminars and any other form of evaluation. Generally, there will be: Three Internal Assessment (IA) tests during the semester (30 marks each), the final IA marks to be awarded will be the average of three tests

- Quizzes/mini tests (4 marks)
- Mini Project / Case Studies (8 Marks)
- Activities/Experimentations related to courses (8 Marks)

SEE Assessment:

- i. Question paper for the SEE consists two parts i.e. Part A and Part B. Part A is compulsory and consists of objective type or short answer type questions of 1 or 2 marks each for total of 20 marks covering the whole syllabus.
- Part B also covers the entire syllabus consisting of five questions having choices and may contain sub-divisions, each carrying 16 marks. Students have to answer five full questions.
- iii. One question must be set from each unit. The duration of examination is 3 hours.

	CO-PO/PSO Mapping													
CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2	1	3	-	2	1	-	-	-	-	1	1	2	2
CO2	2	1	3	-	2	1	-	-	-	-	1	1	2	2
CO3	2	1	3	-	2	1	-	-	-	-	1	1	-	-
CO4	2	1	3	-	2	1	-	-	-	-	1	1	2	-
CO5	2	1	3	-	2	1	-	-	-	-	1	1	1	3

Course Title	BLOCKCHAIN TECHNOLOGY	Semester	07
Course Code	MVJ19CS744	CIE	50
Total No. of Contact Hours	40	SEE	50
No. of Contact Hours/week	3 (L : T : P :: 30 : 0 : 0)	Total	100
Credits	3	Exam. Duration	3 Hours

Course objective is to: This course will enable students to

- Familiarise the functional/operational aspects of cryptocurrency ecosystem.
- Understand emerging abstract models for Blockchain Technology.
- Understand how blockchain systems (mainly Bitcoin and Ethereum) work and how to securely interact with them.
- Identify major research challenges and technical gaps existing between theory and practice in cryptocurrency domain.
- Design, build, and deploy smart contracts and distributed applications.

Module-1	L1,L2, L3	Hours 8								
Basics: Distributed Database, Two General Problem, Byzantine General problem and Fault Tolerance,										
Hadoop Distributed File System, Distributed Hash Table, ASIC resistance, Turing Complete.										
Cryptography: Hash function, Digital Signature – ECDSA, Memory Hard Algorithm, Zero Knowledge										
Proof.										
Applications: Telecommunications, finance, universities										
Video link / Additional online information (related to module if any):										
 https://coincentral.com/byzantine-generals-problem/ 	https://coincentral.com/byzantine-generals-problem/									
 https://www.tutorialspoint.com/distributed_dbms/distributed_dbms_databases.htm 										
Module-2 L2,L3 Hours 8										
Blockchain: Introduction, Advantage over conventional distributed database, Blockchain Network,										
Mining Mechanism, Distributed Consensus, Merkle Patricia Tree, Gas Limit, Transactions and Fee,										

Anonymity, Reward, Chain Policy, Life of Blockchain application, Soft & Hard Fork, Private and Public blockchain. **Applications: Government, healthcare** Video link / Additional online information (related to module if any): https://blockonomi.com/merkle-tree/ https://www.khanacademy.org/economics-finance-domain/core-finance/money-andbanking/bitcoin/v/bitcoin-transaction-block-chains. Module-3 L2,L3,L4 **Hours 8** Distributed Consensus: Nakamoto consensus, Proof of Work, Proof of Stake, Proof of Burn, Difficulty Level, Sybil Attack, Energy utilization and alternate. Applications: Decentralized Applications, Encrypted messaging applications Video link / Additional online information (related to module if any): https://blockonomi.com/nakamoto-consensus/ ٠ https://cointelegraph.com/explained/proof-of-work-explained ۰ Module-4 L3,L4, L6 **Hours 8** Cryptocurrency: History, Distributed Ledger, Bitcoin protocols – Mining strategy and rewards, Ethereum – Construction, DAO, Smart Contract, GHOST, Vulnerability, Attacks, Sidechain, Namecoin. **Applications:** Peer – to – peer payment application. Video link / Additional online information (related to module if any): https://blockgeeks.com/guides/hyperledger/ ٠ ٠ https://blockgeeks.com/guides/smart-contracts/ Module-5 L4,L5, L6 Hours 8 **Cryptocurrency Regulation:** Stakeholders, Roots of Bit coin, Legal Aspects–Crypto currency Exchange, Black Market and Global Economy. Applications: Internet of Things, Medical Record Management System, Domain Name Service and future of Blockchain. Video link / Additional online information (related to module if any): https://www.water-io.com/iot-vs-wot ٠ https://www.talend.com/resources/iot-cloud-architecture/ **Course Outcomes:** Basic Cryptographic primitives used in Blockchain Secure, Collison-resistant hash functions, C01 digital signature, public key cryptosystems, zero-knowledge proof systems. Policies and applications of Blockchain in Distributed databases. CO2 Explain the Nakamoto consensus, List and describe differences between proof-of-work and CO3 proof-of-stake consensus.

CO4	Design, build, and deploy smart contracts and distributed applications.
CO5	Cryptocurrency governance, regulations and applications.

Text B	ooks:											
	Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller and Steven Goldfeder,											
1	Bitcoin and Cryptocurrency Technologies: A Comprehensive Introduction, Princeton											
	University Press (July 19, 2016).											
2	Antonopoulos, Mastering Bitcoin: Unlocking Digital Cryptocurrencies.											
Refere	erence Books:											
1	Satoshi Nakamoto, Bitcoin: A Peer-to-Peer Electronic Cash System.											
'n	DR. Gavin Wood, "ETHEREUM: A Secure Decentralized Transaction Ledger,"Yellow											
2	paper.2014.											
•	Nicola Atzei, Massimo Bartoletti, and Tiziana Cimoli, A survey of attacks on Ethereum smart											
3	contracts											

CIE is based on quizzes, tests, assignments/seminars and any other form of evaluation. Generally, there

will be: Three Internal Assessment (IA) tests during the semester (30 marks each), the final IA marks to be awarded will be the average of three tests

- Quizzes/mini tests (4 marks)
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- Activities/Experimentations related to courses (8 Marks)

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- i. Question paper for the SEE consists two parts i.e. Part A and Part B. Part A is compulsory and consists of objective type or short answer type questions of 1 or 2 marks each for total of 20 marks covering the whole syllabus.
- Part B also covers the entire syllabus consisting of five questions having choices and may contain sub-divisions, each carrying 16 marks. Students have to answer five full questions.
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CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3	3	1	-	-	-	-	-	-	-	-	3	1	-
CO2	3	3	1	-	-	-	-	-	-	-	-	3	1	-
CO3	3	3	1	2	-	-	-	-	-	1	-	3	2	-

CO4	3	3	3	3	I	I	-	2	2	2	I	3	2	3
C05	3	3	3	3	-	-	2	2	3	2	-	3	1	-

Course Title	PYTHON PROGRAMMING	Semester	07
Course Code	MVJ19CS751	CIE	50
Total No. of Contact Hours	40	SEE	50
No. of Contact Hours/week	3(L : T : P :: 3 : 0 : 0)	Total	100
Credits	3	Exam. Duration	3 Hours

Course objective is to: This course will enable students to

- Write, test, and debug simple Python programs.
- Implement Python programs with conditionals and **loops**.
- Use functions for structuring Python programs.
- Represent compound data using Python lists, tuples, dictionaries.
- Read and write data from/to files in Python.

|--|

Introduction to Python: The basic elements of python, variable, expression, Branching Programs, Control Structures, Strings and Input, Iteration.

Laboratory Sessions/ Experimental learning:

- 1. Write a Python program to display the current date and time.
- 2. Write a Python program which accepts the radius of a circle from the user and compute the area.
- 3. Write a python program for taking multiple inputs from user.

Video link / Additional online information:

- <u>https://www.youtube.com/watch?v=Y3Ri2GdYfYg&list=PLqftY2uRk7oXvERQEgATSr-KzAh8WLW_D</u>
- https://www.youtube.com/watch?v=TqPzwenhMj0
- https://www.youtube.com/watch?v=gzDPuWKjmGQ

Module-2		L1,L2, L3	Hours 8
Functions, Scoping and Abstraction:	Functions and scoping	, Specifications, Re	cursion, Global

variables, Modules, Files, System Functions and Parameters

Laboratory Sessions/ Experimental learning:

1. Write a Python program to find the Max of three numbers using function.

- 2. Write a Python program to reverse a string.
- 3. Python Program to Read a List of Words and Return the Length of the Longest One.

Video link / Additional online information:

- https://www.youtube.com/watch?v=oSPMmeaiQ68
- https://www.youtube.com/watch?v=Lole_9cTtPE
- https://www.youtube.com/watch?v=ixdr6V2vRC4

Module-3	L1,L2, L3	Hours 8

Structured Types, Mutability and Higher–Order Functions: Strings, Tuples, Lists and Dictionaries, Lists and Mutability, Functions as Objects

Laboratory Sessions/ Experimental learning:

- 1. Python Program to Remove All Tuples in a List of Tuples with the USN Outside the Given Range.
- 2. Python Program to form a New String Made of the First 2 and Last 2 characters from a Given String.
- 3. Python Program to Sum All the Items in a Dictionary.
- 4. Python Program to Concatenate Two Dictionaries into One.

Video link / Additional online information:

- https://www.youtube.com/watch?v=lSltwlnF0eU
- https://www.youtube.com/watch?v=mzx74TdGYbg
- https://www.youtube.com/watch?v=BL5bAt8fgvU

Module–4	L1,L2, L3	Hours 8

Classes and Object–Oriented Programming: Abstract Data Types and Classes, Inheritance, Encapsulation and Information Hiding

Debugging, Exceptions and Assertions: Debugging, Handling Exceptions, Assertions

Laboratory Sessions/ Experimental learning:

- 1. Write a Python class to convert an integer to a roman numeral.
- 2. Write a Python class named Rectangle constructed by a length and width and a method which will compute the area of a rectangle.

Video link / Additional online information :

- https://www.youtube.com/watch?v=ZDa-Z5JzLYM
- https://www.youtube.com/watch?v=805kX730kIY
- https://www.youtube.com/watch?v=NMTEjQ8-AJM

Module-5	L1,L2, L3	Hours 8			
Simple Algorithms and Data structures: Search Algorithms, Sorti	ng Algorithms, Hasl	h Tables			
Laboratory Sessions/ Experimental learning:					
1. Write a Python program to create an Enum object and display	y a member name a	nd value.			

Sample data :

Afghanistan = 93

Albania = 355

Algeria = 213

Andorra = 376

Angola = 244

Antarctica = 672

Expected Output :

Member name: Albania

Member value: 355

2. Write a Python program to sort a list of elements using the bubble sort algorithm.

Video link / Additional online information :

- https://www.youtube.com/watch?v=KW0UvOW0XIo
- https://www.youtube.com/watch?v=m9n2f9lhtrw

Course Outcomes:

Gourse out	
C01	Understand Python syntax and semantics and be fluent in the use of Python flow control and functions.
CO2	Demonstrate proficiency in handling Strings and File Systems.
CO3	Implement Python Programs using core data structures like Lists, Dictionaries and use Regular Expressions.
CO4	Interpret the concepts of Object-Oriented Programming as used in Python.
C05	Implement exemplary applications related to Network Programming, Web Services and Databases in Python.

Text B	ooks:							
1	Charles R. Severance, "Python for Everybody: Exploring Data Using Python 3", 1st Edition, CreateSpace Independent Publishing Platform, 2016. (http://do1.drchuck.							
	com/pythonlearn/EN_us/pythonlearn.pdf) (Chapters 1 13, 15)							
	Allen B. Downey, "Think Python: How to Think Like a Computer Scientist", 2ndEdition,							
2	Green Tea Press, 2015. (http://greenteapress.com/thinkpython2/thinkpython2.pdf)							
	(Chapters 15, 16, 17)(Download pdf files from the above links)							
Refere	erence Books:							
	Charles Dierbach, "Introduction to Computer Science Using Python", 1st Edition, Wiley India							
1	Pvt Ltd. ISBN-13: 978-8126556014.							
	Mark Lutz, "Programming Python", 4th Edition, O'Reilly Media, 2011.ISBN-13: 978-							
2	9350232873.							
3	Wesley J Chun, "Core Python Applications Programming", 3rdEdition, Pearson Education India,							

2015. ISBN-13: 978-9332555365.

CIE Assessment:

CIE is based on quizzes, tests, assignments/seminars and any other form of evaluation. Generally, there will be: Three Internal Assessment (IA) tests during the semester (30 marks each), the final IA marks to be awarded will be the average of three tests

- Quizzes/mini tests (4 marks)
- Mini Project / Case Studies (8 Marks)
- Activities/Experimentations related to courses (8 Marks)

SEE Assessment:

- i. Question paper for the SEE consists two parts i.e. Part A and Part B. Part A is compulsory and consists of objective type or short answer type questions of 1 or 2 marks each for total of 20 marks covering the whole syllabus.
- Part B also covers the entire syllabus consisting of five questions having choices and may contain sub-divisions, each carrying 16 marks. Students have to answer five full questions.
- iii. One question must be set from each unit. The duration of examination is 3 hours.

	CO-PO/PSO Mapping													
CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3	3	1	-	3	-	-	-	-	-	-	1	2	-
CO2	3	3	1	-	-	-	-	-	-	-	-	1	1	-
CO3	3	3	1	-	-	-	-	-	-	-	-	1	1	3
CO4	3	3	1	-	-	-	-	-	-	-	-	1	2	-
CO5	3	3	1	-	-	-	-	-	-	-	-	2	1	3

Course Title	CYBER FORENSICS AND IPR	Semester	07
Course Code	MVJ19CS752	CIE	50
Total No. of Contact Hours	40	SEE	50
No. of Contact Hours/week	3 (L : T : P :: 3 : 0 : 0)	Total	100
Credits	3	Exam. Duration	3 Hours

Course objective is to: This course will enable students to

- Be familiar with different forensics methods
- Analyse various computer forensics technologies
- Disseminate knowledge on laws and acts to protects IPR.
- Understanding, defining and differentiating different types of intellectual properties (IPs) and their roles in cyberspace.

Module-1

Prerequisites : Basic Knowledge of crypto algorithms

Introduction to Digital Forensics, Forensic Software and Hardware, Analysis and Advanced Tools,

Forensic Technology and Practices, Forensic Ballistics and Photography, Face, Iris and Fingerprint

Recognition, Audio Video Analysis

Laboratory Sessions/ Experimental learning:

Familiarization with any one digital forensics tool

Video link / Additional online information:

- https://www.youtube.com/watch?v=2ESqwX3qb94-
- https://nptel.ac.in/courses/106/104/106104119/

Module-2	L2,L3	Hours 8			
Introduction to Cyber Crime Investigation, Investigation Tools, eDiscovery	r, Digital Evider	nce Collection,			
Evidence Preservation, E–Mail Investigation, E–Mail Tracking, IP Tracking, E–Mail Recovery, Hands on					
Case Studies, Encryption and Decryption Methods, Search and Seizur	e of Computer	s, Recovering			

Deleted Evidences, Password Cracking.

Laboratory Sessions/ Experimental learning:

Case Study on cybercrime Investigation

Video link / Additional online information:

- https://www.coursera.org/lecture/cyber-conflicts/introduction-to-cybercrime-and-
- fundamental-issues-xndSq
- https://www.youtube.com/watch?v=VoeLc5295XU
 - https://www.youtube.com/watch?v=l77AgiphUQo

Module-3

Hours 8

L2,L3

Hours 8

L2

Laws and Ethics, Digital Evidence Controls, Evidence Handling Procedures, Basics of Indian Evidence ACT IPC and CrPC, Electronic Communication Privacy ACT, Legal Policies Laboratory Sessions/ Experimental learning: Studying different cases where IPR and laws are applied. Video link / Additional online information: https://www.youtube.com/watch?v=qJ693ZlvceA ٠ https://www.youtube.com/watch?v=6vNxslcf9AE **Hours 8** Module-4 L2,L3 Protection of Intellectual Property Rights in Cyberspace in India: The Cyberspace The Relevance of Domain Names in Intellectual Property Rights, Deception by Squatting in Cyberspace, Bad Faith in Relation to Domain Name Infringement, Some Leading Cases Involving Complaints from India before WIPO, Protection of Copyright on Cyberspace, Rights of Software Copyright Owners, Infringement of Copyright on Cyberspace, Cyberspace, the Internet, Websites and the Nature of the Copyright, Linking, Hyper-Linking and Framing, Remedies for Infringement of Copyright on Cyberspace, The Liabilities of an Internet Services Provider (ISP) in Cyberspace Laboratory Sessions/ Experimental learning: Case study on protection of copyright on cyberspace Video link / Additional online information: https://nptel.ac.in/courses/109/105/109105112/ ٠ https://nptel.ac.in/courses/109/105/109105112/ https://nptel.ac.in/courses/106/106/106106129/ Hours 8 Module-5 L2 Penalties, Compensation and Adjudication of Violations of Provisions of IT Act and Judicial Review: Penalty and Compensation for Damage to Computer, Computer System, Compensation for Failure to Protect Data, Penalty for Failure to Furnish Information, Return or any Other Penalty, Adjudication of Disputes under the IT Act, Cyber Appellate Tribunal, Its Functions and Powers under the IT Act Laboratory Sessions/ Experimental learning: Listing the Scenarios of Penalties in India Video link / Additional online information: ٠ https://www.lawctopus.com/video-lectures-law-sudhir-law-review/ ٠ https://www.youtube.com/watch?v=wV2OiOM3g3k **Course Outcomes:** Analyze Computer Crime and Criminals and Liturgical Procedures CO1

CO2	Apply the laws and regulations to the applications
CO3	Analyze the email tracking cyber applications
CO4	Understanding the protection of Intellectual Property Rights
CO5	Knowledge of law and acts

Text Books:							
1	Nelson Phillips and EnfingerSteuart, Computer Forensics and Investigations ^{II} , Cengage Lear New Delhi, 2009.						
2	Harish Chander, Cyber Laws and IT protections, PHI Edition						

Refere	nce Books:
1	Dumortier, International Encyclopedia Of Cyber Law (3vol) , Jos
2	Bernadette H Schell, Clemens Martin, Cybercrime, ABC , CLIO Inc, California, 2004
3	Study Material for Professional Programme Intellectual Property Rights, Law and Practice, Institute of Company Secretaries of India, Statutory Body Under an Act of Parliament, Septem 2013.

CIE is based on quizzes, tests, assignments/seminars and any other form of evaluation. Generally, there will be: Three Internal Assessment (IA) tests during the semester (30 marks each), the final IA marks to be awarded will be the average of three tests

- Quizzes/mini tests (4 marks)
- Mini Project / Case Studies (8 Marks)
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- i. Question paper for the SEE consists two parts i.e. Part A and Part B. Part A is compulsory and consists of objective type or short answer type questions of 1 or 2 marks each for total of 20 marks covering the whole syllabus.
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CO-PO/PSO Mapping														
CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
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CO2	3	3	-	3	2	2	-	3	-	-	-	2	2	-
CO3	2	2	2	2	-	3	3	3	-	-	-	2	3	-
CO4	3	3	2	3	-	-	-	3	-	-	-	-	3	-
CO5	3	3	-	3	-	-	-	3	-	-	-	2	-	-

Course Title	MOBILE APPLICATION AND DEVELOPMENT	Semester	07
Course Code	MVJ19CS753	CIE	50
Total No. of Contact Hours	40	SEE	50
No. of Contact Hours/week	3 (L : T : P :: 3 : 0 : 0)	Total	100
Credits	3	Exam. Duration	3 Hours
Course objective is to: This cou	rse will enable students to		
• Design and Develop Andr	oid application by setting up Andro	id development enviro	onment.
• Implement adaptive, resp	oonsive user interfaces that work a	cross a wide range of	devices.
• Explain long running tasl	ks and background work in Android	applications.	
• Demonstrate methods in	storing, sharing and retrieving data	in Android applicatio	ns.
• Discuss the performance	of android applications and underst	and the role of permis	ssions and
security.			
• Describe the steps involve	ed in publishing Android application	n to share with the wo	rld.
Module-1		L1,L2, L3	Hours 8
	OPERATING SYSTEM: Android atures, Installing and running applic	-	
development framework, SDK fe AVDs, Types of Android applicati file, Android Application Lifecycl	atures, Installing and running appli ons, Android tools, Android Applica e Activities, Activity lifecycle, activit	cations on Eclipse plat tion components An	tform, Creating ndroid Manifes
development framework, SDK fe AVDs, Types of Android applicati file, Android Application Lifecycl Applications: To develop the me	atures, Installing and running appli ons, Android tools, Android Applica e Activities, Activity lifecycle, activit obile computing application.	cations on Eclipse plat tion components An ty states, monitoring s	tform, Creating ndroid Manifes
development framework, SDK fe AVDs, Types of Android applicati file, Android Application Lifecycl Applications: To develop the me Video link / Additional online i	atures, Installing and running appli- ons, Android tools, Android Applica e Activities, Activity lifecycle, activit obile computing application. Information (related to module if	cations on Eclipse plat tion components An ty states, monitoring s	tform, Creating ndroid Manifes
development framework, SDK fe AVDs, Types of Android applicati file, Android Application Lifecycl Applications: To develop the me Video link / Additional online i • https://nptel.ac.in/cou	atures, Installing and running appli- ons, Android tools, Android Applica e Activities, Activity lifecycle, activit obile computing application. Information (related to module if urses/106/106/106106156/	cations on Eclipse plat tion components An ty states, monitoring s	tform, Creating ndroid Manifes
development framework, SDK fe AVDs, Types of Android applicati file, Android Application Lifecycl Applications: To develop the me Video link / Additional online i • https://nptel.ac.in/cou • https://nptel.ac.in/cou	atures, Installing and running appli- ons, Android tools, Android Applica e Activities, Activity lifecycle, activit obile computing application. Information (related to module if urses/106/106/106106156/ urses/106/106/106106147/	cations on Eclipse plat tion components An try states, monitoring s any):	tform, Creating ndroid Manifes
development framework, SDK fe AVDs, Types of Android applicati file, Android Application Lifecycl Applications: To develop the mo Video link / Additional online i • https://nptel.ac.in/cou • https://nptel.ac.in/cou	atures, Installing and running appli- ons, Android tools, Android Applica e Activities, Activity lifecycle, activit obile computing application. information (related to module if urses/106/106/106106156/ urses/106/106/106106147/ g/specializations/android-app-deve	cations on Eclipse plat tion components An ty states, monitoring s any):	tform, Creating ndroid Manifes state changes.
development framework, SDK fe AVDs, Types of Android applicati file, Android Application Lifecycl Applications: To develop the me Video link / Additional online i • https://nptel.ac.in/cou • https://nptel.ac.in/cou • https://www.coursera.org • https://google-develop	atures, Installing and running appli- ons, Android tools, Android Applica e Activities, Activity lifecycle, activit obile computing application. Information (related to module if urses/106/106/106106156/ urses/106/106/106106147/ g/specializations/android-app-deve er-training.github.io/android-dev	cations on Eclipse plat tion components An ty states, monitoring s any):	tform, Creating ndroid Manifes state changes.
development framework, SDK fe AVDs, Types of Android applicati file, Android Application Lifecycl Applications: To develop the me Video link / Additional online i • https://nptel.ac.in/cou • https://nptel.ac.in/cou • https://www.coursera.org • https://google-develop	atures, Installing and running appli- ons, Android tools, Android Applica e Activities, Activity lifecycle, activit obile computing application. information (related to module if urses/106/106/106106156/ urses/106/106/106106147/ g/specializations/android-app-deve	cations on Eclipse plat tion components An ty states, monitoring s any): lopment eloper-fundamentals	tform, Creating ndroid Manifes state changes.
development framework, SDK fe AVDs, Types of Android application file, Android Application Lifecycl Applications: To develop the mo Video link / Additional online i • https://nptel.ac.in/cou • https://nptel.ac.in/cou • https://www.coursera.org • https://google-develop concepts/en/Unit% 201/1 Module-2	atures, Installing and running appli- ons, Android tools, Android Applica e Activities, Activity lifecycle, activit obile computing application. Information (related to module if urses/106/106/106106156/ urses/106/106/106106147/ g/specializations/android-app-deve er-training.github.io/android-dev	cations on Eclipse plat tion components An ty states, monitoring s any): lopment eloper-fundamentals	tform, Creating ndroid Manifes state changes. 5-course- Hours 8
development framework, SDK fe AVDs, Types of Android applicati file, Android Application Lifecycl Applications: To develop the mo Video link / Additional online i • https://nptel.ac.in/cou • https://nptel.ac.in/cou • https://www.coursera.org • https://google-develop concepts/en/Unit% 201/1 Module-2 ANDROID UI ARCHITECTURE	atures, Installing and running appli- ons, Android tools, Android Applica e Activities, Activity lifecycle, activit obile computing application. Information (related to module if arses/106/106/106106156/ arses/106/106/106106147/ g/specializations/android-app-deve er-training.github.io/android-dev 0_c_intro_to_android.html	cations on Eclipse plat tion components An ty states, monitoring s any): lopment eloper-fundamentals L2,L3 droid UI design Layo	tform, Creating ndroid Manifes state changes. 5-course- <u>Hours 8</u> puts, Drawable
development framework, SDK fe AVDs, Types of Android applicati file, Android Application Lifecycl Applications: To develop the mo Video link / Additional online i • https://nptel.ac.in/cou • https://nptel.ac.in/cou • https://www.coursera.org • https://google-develop concepts/en/Unit% 201/1 Module-2 ANDROID UI ARCHITECTURE	atures, Installing and running appli- ons, Android tools, Android Applica e Activities, Activity lifecycle, activit obile computing application. information (related to module if arses/106/106/106106156/ arses/106/106/106106147/ g/specializations/android-app-deve er-training.github.io/android-dev 0_c_intro_to_android.html & UI WIDGETS: Fundamental An on, Toasts, Menu, Dialogs, Building d	cations on Eclipse plat tion components An ty states, monitoring s any): lopment eloper-fundamentals L2,L3 droid UI design Layo	tform, Creating ndroid Manifes state changes. 5-course- <u>Hours 8</u> puts, Drawable
development framework, SDK fe AVDs, Types of Android applicati file, Android Application Lifecycl Applications: To develop the mo Video link / Additional online i • https://nptel.ac.in/cou • https://nptel.ac.in/cou • https://google-develop concepts/en/Unit% 201/1 Module-2 ANDROID UI ARCHITECTURE resources, UI widgets, Notificatio Applications: To develop the Pro	atures, Installing and running appli- ons, Android tools, Android Applica e Activities, Activity lifecycle, activit obile computing application. information (related to module if arses/106/106/106106156/ arses/106/106/106106147/ g/specializations/android-app-deve er-training.github.io/android-dev 0_c_intro_to_android.html & UI WIDGETS: Fundamental An on, Toasts, Menu, Dialogs, Building d	cations on Eclipse plat tion components An ty states, monitoring s any): lopment eloper-fundamentals L2,L3 droid UI design Layo ynamic UI with fragm	tform, Creating ndroid Manifes state changes. S-course- <u>Hours 8</u> puts, Drawable
development framework, SDK fe AVDs, Types of Android application file, Android Application Lifecycl Applications: To develop the mo Video link / Additional online i • https://nptel.ac.in/cou • https://nptel.ac.in/cou • https://google-develope concepts/en/Unit% 201/1 Module-2 ANDROID UI ARCHITECTURE resources, UI widgets, Notificatio Applications: To develop the Pro	atures, Installing and running appli- ons, Android tools, Android Applica e Activities, Activity lifecycle, activit obile computing application. information (related to module if rrses/106/106/106106156/ rrses/106/106/106106147/ g/specializations/android-app-deve er-training.github.io/android-dev 0_c_intro_to_android.html & UI WIDGETS: Fundamental An on, Toasts, Menu, Dialogs, Building co ogressive Web Applications	cations on Eclipse plat tion components An ty states, monitoring s any): lopment eloper-fundamentals L2,L3 droid UI design Layo ynamic UI with fragm	tform, Creating ndroid Manifes state changes. 5-course- <u>Hours 8</u> puts, Drawable
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Module	2-3	L2,L3,L4	Hours 8				
INTEN	FS AND BROADCASTS: Intent, Native Actions, using Intent to	dial a number o	or to send SMS.				
Broadcast Receivers Using Intent filters to service implicit Intents, Resolving Intent filters, finding and							
using Intents received within an Activity. Notifications Creating and Displaying notifications, Displaying							
Toasts.							
Applica	tions: To develop the Cross-Platform Native Mobile Applications						
Video l	ink / Additional online information (related to module if any):					
٠	https://www.indianappdevelopers.com/blog/advantages-real-tir	ne-mobile-applic	ations/				
•	https://nptel.ac.in/courses/106/106/10610615						
•	https://google-developer-training.github.io/android-developer-fun	damentals-course-					
	concepts/en/Unit%203/73_c_broadcast_receivers.html						
Module		L3,L4, L6	Hours 8				
	STORAGE, SERVICES & CONTENT PROVIDERS: Saving Data, ir	e					
	ntent sharing, Shared Preferences, Preferences activity, Files acc						
services	s in Android, Implementing Service, Service lifecycle, Inter Proce	ss Communication	n.				
Applica	ations: To develop the Hybrid Mobile Applications.						
Video l	ink / Additional online information (related to module if any):					
•	https://www.endivesoftware.com/blog/real-time-solution	s-in-mobile-ap	ps/				
	https://aws.amazon.com/mobile/mobile-application-develop	-					
	https://developer.android.com/guide/topics/providers/content-						
Module		L4,L5, L6	Hours 8				
ADVAN	CED APPLICATIONS: Building apps with Multimedia, Building a	pps with Graphic	s & Animations,				
Buildin	g apps with Sensors, Bluetooth, Camera, Telephony Services, Bu	uilding apps with	Location Based				
Service	s and Google maps.						
Applica	tions: Native Mobile Applications						
Video l	ink / Additional online information (related to module if any) :					
٠	https://nptel.ac.in/courses/106/106/10610615						
٠	https://www.endivesoftware.com/blog/real-time-solutions-in-n	nobile-apps/					
٠	https://www.coursera.org/specializations/advanced-app-	android					
* Programming Assignments are Mandatory.							
Course	Outcomes:						
CO1	Understand the basics of Android devices and Platform						
CO2	Describe the architecture and advanced features of android tech	nology					
CO3	Interpret and use the data storage, file sharing and IPC in androi						
CO4	Develop the skills in designing and building mobile applications	using android pla	tform.				

	Build mobile applications using	multimedia graphics	and animations,	Publish	Android
CO5	applications in to Android Market				

Text Books:							
		Google Developer Training, "Android Developer Fundamentals Course Concept Reference",					
1		Google Developer Training Team, 2017. <u>https://www.gitbook.com/book/google-developer-</u>					
	$\underline{training}$ and roid developer fundamentals course-concepts/details.(Download pdf file from the						
		above link).					

Refere	ence Books:								
1	Reto Meier; Professional Android2 Application Development; Wiley India Pvt. ltd;1st								
	Edition;2012; ISBN-13:9788126525898.								
2	Phillips, Stewart, Hardy and Marsicano; Android Programming, 2nd edition –Big Nerd Ranch								
	Guide;2015; ISBN-13978-0134171494.								
3	Android Application Development for Java Programmers, James C Sheusi, Cengage Learning, 2013.								
4	Mark Murphy; Beginning Android3; A press Springer India Pvt Ltd.; 1st Edition; 2011; ISBN- 13:								
4	978-1-4302-3297-1								
5	Eric Hellman; Android Programming Pushing the limits by Hellman; Wiley; 2013; ISBN 13:978								
5	1118717370.								
6	Phillips, Stewart, Hardy and Marsicano; Android Programming, 2nd edition –Big Nerd Ranch								
5	Guide;2015; ISBN-13978-0134171494.								

CIE is based on quizzes, tests, assignments/seminars and any other form of evaluation. Generally, there will be: Three Internal Assessment (IA) tests during the semester (30 marks each), the final IA marks to be awarded will be the average of three tests

- Quizzes/mini tests (4 marks)
- Mini Project / Case Studies (8 Marks)
- Activities/Experimentations related to courses (8 Marks)

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- i. Question paper for the SEE consists two parts i.e. Part A and Part B. Part A is compulsory and consists of objective type or short answer type questions of 1 or 2 marks each for total of 20 marks covering the whole syllabus.
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CO2	3	3	1	-	-	-	-	-	-	-	-	3	-	-
CO3	3	3	1	2	-	-	-	-	-	1	-	3	1	1
CO4	3	3	3	3	-	-	-	2	2	2	-	3	2	3
CO5	3	3	3	3	-	-	2	2	3	2	-	3	-	3

Course Title	MACHINE LEARNING AND ITS APPLICATION	Semester	07
Course Code	MVJ19CS754	CIE	50
Total No. of Contact Hours	40	SEE	50
No. of Contact Hours/week	3 (L : T : P :: 3 : 0 : 0)	Total	100
Credits	3	Exam. Duration	3 Hours

Course objective is to: This course will enable students to

- Define machine learning and problems relevant to machine learning.
- Differentiate supervised, unsupervised and reinforcement learning.
- Apply neural networks, Bayes classifier and k nearest neighbor, for problems appear in machine learning.
- Perform statistical analysis of machine learning techniques.
- Design, build, and deploy smart contracts and distributed applications.

Module-1	L1,L2, L3	Hours 8
Introduction: Well posed learning problems, Designing a Learning syste	m, Perspective	and Issues in
Machine Learning.		

Concept Learning: Concept learning task, Concept learning as search, Find–S algorithm, Version space, Candidate Elimination algorithm, Inductive Bias.

Laboratory Sessions/ Experimental learning: Use Case study to understand purpose, ask to students to solve in class room.

Video link / Additional online information (related to module if any):

- https://www.youtube.com/watch?v=rQ3oi9g8alY
- https://www.youtube.com/watch?v=h0e2HAPTGF4

Module-2	L1,L2, L3	Hours 8

Decision Tree Learning :Decision tree representation, Appropriate problems for decision tree learning, Basic decision tree learning algorithm, hypothesis space search in decision tree learning, Inductive bias in decision tree learning, Issues in decision tree learning.

Laborator y Sessions/ Experimental learning: Use Case Study and ask students to design a Decision Tree.

Video link / Additional online information (related to module if any):

- https://www.youtube.com/watch?v=qDcl-FRnwSU
- https://www.youtube.com/watch?v=FuJVLsZYkuE

Modul	e-3	L1,L2, L3	Hours 8
Bayesi	an Learning: Introduction, Bayes theorem, Bayes theorem and con	icept learning, N	MDL principle,
Naive I	Bayes classifier, Bayesian belief networks.		
Evalua	ting Hypotheses: Estimating hypothesis accuracy, Basics of sampli	ng theorem.	
Labora	tory Sessions/ Experimental learning:		
Give Re	eal Time Case study and ssk the students to build Bayes Belief Netwo	orks .	
Video 🛛	link / Additional online information (related to module if any):		
٠	https://www.youtube.com/watch?v=480a_2jRdK0		
٠	https://www.youtube.com/watch?v=E3I26bTdtxI		
Modul	e-4	L1,L2, L3	Hours 8
Artific	ial Neural Networks: Introduction, Neural Network representa	tion, Appropria	ate problems,
Percep	trons, Backpropagation algorithm. Instanced Based Learning: Intro	oduction, k–nea	rest neighbor
learnin	g, locally weighted regression.		
Labora	atory Sessions/ Experimental learning: Give real time Case Stud	ly and ask stud	ents to design
an ANN	1.		
Video I	link:		
٠	https://www.youtube.com/watch?v=xbYgKoG4x2g&list=PL53BE26	5CE4A6C056.	
•	https://nptel.ac.in/courses/106/106/106106184/		
Modul	e-5	L1,L2, L3	Hours 8
Reinfo	rcement Learning: Introduction, Learning Task, Q Learning.		
-	earning: Introduction to Deep Learning-Reasons to go Deep Learni	ng,	
Video	link:		
٠	https://nptel.ac.in/courses/106/106/106106143/		
٠	https://nptel.ac.in/courses/106/105/106105215/		
Course	outcomes:		
CO1	Identify the issues in machine learning and Algorithms for solving	it.	
CO2	Explain theory of probability and statistics related to machine lear	ning.	
CO3	Investigate concept learning, ANN, Bayes classifier, k nearest neigh	bor, Q, Learnin	g.
CO4	Identify the difference between Machine Learning and Deep Learn	ning and using s	cenario
CO5	Explain the concepts of Q learning and deep learning		
_			
Text B		[i]] Education	
1	Tom M. Mitchell, Machine Learning, India Edition 2013, McGraw H	in Euucation.	

Referen	nce Books:
1	Trevor Hastie, Robert Tibshirani, Jerome Friedman, h The Elements of Statistical Learning, 2nd

	edition, springer series in statistics.
2	Ethem Alpaydın, Introduction to machinelearning, second edition, MIT press.

CIE is based on quizzes, tests, assignments/seminars and any other form of evaluation. Generally, there

will be: Three Internal Assessment (IA) tests during the semester (30 marks each), the final IA marks to be awarded will be the average of three tests

- Quizzes/mini tests (4 marks)
- Mini Project / Case Studies (8 Marks)
- Activities/Experimentations related to courses (8 Marks)

SEE Assessment:

- i. Question paper for the SEE consists two parts i.e. Part A and Part B. Part A is compulsory and consists of objective type or short answer type questions of 1 or 2 marks each for total of 20 marks covering the whole syllabus.
- ii. Part B also covers the entire syllabus consisting of five questions having choices and may contain sub-divisions, each carrying 16 marks. Students have to answer five full questions.
- iii. One question must be set from each unit. The duration of examination is 3 hours.

	CO-PO/PSO Mapping													
CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3	-	-	-	1	-	-	-	-	-	-	2	-	-
CO2	3	3	3	-	-	-	-	-	1	-	1	2	1	-
CO3	2	2	2	1	3	-	-	-	-	-	1	3	2	3
CO4	3	2	3	-	-	-	-	-	-	2	3	2	1	-
CO5	3	2	3	-	-	-	-	-	-	2	3	2	1	-

Course Title	INTERNET OF THINGS LABORATORY	Semester	07
Course Code	MVJ19CSL76	CIE	50

Total	No. of Contact Hours	30		50				
No. of	Contact Hours/week	3(L : T : P :: 0 : 2 : 2)	Total		100			
Credit	S	2	Exam. Du	iration	3 Hours			
Cours	e objective is to: This cou	rse will enable students to						
•	Understand the concepts	of Internet of Things.						
•	Analyze basic protocols ir	n wireless sensor network.						
•	Design IoT applications in	different domain and be able to	o analyze their p	erformance.				
•	Implement basic IoT appl	ications on embedded platform						
S No	Experiment Name			RBT Level	Hours			
1	Familiarization with A	rduino/Raspberry Pi and perf	orm necessary		3			
	software installation.			L3				
2	To interface LED/Buzz	er with Arduino/Raspberry P	i and write a	L3	3			
	program to turn ON LEI) for 1 sec after every 2 seconds						
3	To interface motor usin	ng relay with Arduino/Raspber	ry Pi and write	write L3				
	a program to turn ON n	notor when push button is pres	sed.					
4	To interface OLED with	Arduino/Raspberry Pi and writ	te a program to	L3 3				
	print temperature and h	numidity readings on it.						
5	To interface Bluetooth	with Arduino/Raspberry Pi	and write a	L3 3				
	program to send sensor	data to smartphone using Blue	tooth.					
6	To interface Push butt	on/Digital sensor (IR/LDR) v	vith Arduino /	L3	3			
	Raspberry Pi and write	a program to turn ON LED whe	en push button					
	is pressed or at sensor	detection.						
7	To interface DHT11 set	nsor with Arduino/Raspberry	Pi and write a	L3	3			
	program to print tempe	rature and humidity readings.						
8	Write a program on A	rduino/Raspberry Pi to publis	h temperature	L3	3			
	data to MQTT broker.							
9	To interface Bluetooth	with Arduino/Raspberry Pi	and write a	L3	3			
	program to turn LEI	O ON/OFF when '1'/'0' is	received from					
	smartphone using Bluet	ooth.						
	Web Link and Video	Lectures(Self Learning)						
	1. <u>https://www.arduir</u>	o.cc/en/Tutorial-0007/Blinl	kingLED					
	2. https://www.arduir	o.cc/en/Tutorial/ADXL3xx						
	3. https://www.arduir	o.cc/en/Tutorial/CharacterA	<u>Analysis</u>					
	4. <u>https://www.arduir</u>	o.cc/en/Tutorial/Button						
	5. <u>https://www.arduir</u>	o.cc/en/Tutorial/Dimmer						

	6. <u>https://www.arduino.cc/en/Tutorial/ifStatementConditional</u>
Course	Outcomes:
CO1	To understand how sensors and embedded systems work
CO2	Design and implement an accessory with BLE connectivity using standard mobile application development tools
CO3	To understand how to communicate with other mobile devices using various communication platforms such as Bluetooth and Wi–Fi.
CO4	Develop and demonstrate applications e.g. smartphone-based, sensor station
CO5	To understand how to program on embedded and mobile platforms.

Referen	nce Books:
1	Honbo Zhou, "The Internet of Things in the Cloud: A Middleware Perspective" -CRC Press-2012.
2	Dieter Uckelmann, Mark Harrison, "Architecting the Internet of Things", Springer2011.

Regular Lab work :20

Record writing :5

Lab Tests(Minimum 2 tests shall be conducted for 15 marks and average of two will be taken)

Viva 10 marks

SEE Assessment:

Examinations will be conducted for 100 marks and scaled-down to 50. The weightage shall be,

- i. Writeup : 20 marks
- ii. Conduction : 40 marks
- iii. Analysis of results : 20 marks
- iv. Viva:20

	CO-PO/PSO Mapping													
CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2	1	1	-	-	-	-	-	-	2	-	1	2	-
CO2	2	1	1	-	-	-	-	-	-	2	-	1	1	3
CO3	2	1	1	-	-	-	-	-	-	2	-	1	2	3

CO4	2	1	1	-	-	-	-	-	-	2	-	1	1	3
CO5	2	1	1	-	-	-	-	-	-	2	-	1	2	2

Course Title	MACHINE LEARNING LABORATORY	Semester	07
Course Code	MVJ19CSL77	CIE	50
Total No. of Contact Hours	30	SEE	50

No. of	Contact Hours/week	3(L : T : P :: 0 : 2 : 2)		100								
Credit	S	2	uration	3 Hours								
Course	e objective is to: This cour	se will enable students to										
•	Make use of Data sets in in	plementing the machine lea	rning algorithms									
•	Implement the machine lea	arning concepts and algorith	ms in any suitable	language of	choice.							
S No	Experiment Name			RBT Leve	Hours							
1	Implement and demons	strate the FIND-S algorith	m for finding the									
	most specific hypothes	sis based on a given set of t	raining data	L3	3							
	samples. Read the train	ning data from a .CSV file.										
2	For a given set of tra	aining data examples store	ed in a .CSV file,	L3	3							
	implement and demons	trate the Candidate–Elimin	ation algorithm to									
	output a description of											
	training examples.											
3	Develop a program to	L3	3									
	given dataset using Line											
4	Write a program to de	L3	3									
	based ID3 algorithm . U											
	decision tree and apply t											
5	Build an Artificial	L3	3									
	Backpropagation algo											
	data sets.											
6	Write a program to imp	L3	3									
	sample training data set											
	the classifier, considerin											
7	Assuming a set of docum	L3	3									
	Bayesian Classifier n											
	classes/API can be used											
	precision, and recall for											
8	Write a program to c	L3	3									
	medical data. Use this r											
	patients using standard											
	Java/Python ML library											
9	Apply EM algorithm to	in a .CSV file. Use	L3	3								
	the same dataset for clu	the same dataset for clustering using <i>k</i> - Means algorithm . Compare										

	1		1							
	the results of these two algorithms and comment on the quality of									
	clustering. You can add Java/Python ML library classes/API in the									
	program.									
10	Write a program to implement <i>k</i> - Nearest Neighbour algorithm to	L3	3							
	classify the iris data set. Print both correct and wrong predictions.									
	Java/Python ML library classes can be used for this problem.									
11	Implement the non-parametric Locally Weighted Regression	L3	3							
	algorithm in order to fit data points. Select appropriate data set for									
	your experiment and draw graphs.									
			-							
Course	e Outcomes:									
CO1	Understand the implementation procedures for the machine learning alg	orithms.								
CO2	Design Java/Python programs for various Learning algorithms.									
CO3	Apply appropriate data sets to the Machine Learning algorithms.									
CO4	Identify and apply Machine Learning algorithms to solve real world problems.									
CO5	Perform statistical analysis of machine learning techniques.									

Reference Books:

1

Tom M. Mitchell, Machine Learning, India Edition 2013, McGraw Hill Education.

CIE Assessment:

Regular Lab work :20

Record writing :5

Lab Tests(Minimum 2 tests shall be conducted for 15 marks and average of two will be taken)

Viva 10 marks

SEE Assessment:

Examinations will be conducted for 100 marks and scaled-down to 50. The weightage shall

be,

- i. Writeup : 20 marks
- ii. Conduction : 40 marks
- iii. Analysis of results : 20 marks
- iv. Viva:20

	CO-PO/PSO Mapping													
CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2	1	1	-	-	-	-	-	-	2	-	1	2	-
CO2	2	1	1	-	-	-	-	-	-	2	-	1	1	3
CO3	2	1	1	-	-	-	-	-	-	2	-	1	1	2
CO4	2	1	1	-	-	-	-	-	-	2	-	1	1	1
CO5	2	1	1	-	-	-	-	-	-	2	-	1	1	3

Course Title	PROJECT PHASE -1	Semester	VII
Course Code	MVJ19CSP78	CIE	50
Total No. of Contact Hours	L : T : P :: 0 : 0 : 4	SEE	-
No. of Contact Hours/week	-	Total	50
Credits	2	Exam. Duration	-

Course Objective:

- To support independent learning.
- To develop interactive, communication, organization, time management, and presentation skills.
- To impart flexibility and adaptability.
- To expand intellectual capacity, credibility, judgment, intuition.
- To train students to present the topic of project work in a seminar without any fear, face audience confidently, enhance communication skill, involve in group discussion to present and exchange ideas.

Project Work Phase – I: Each student of the project batch shall involve in carrying out the project work jointly in constant consultation with internal guide, co–guide, and external guide and prepare the project report as per the norms avoiding plagiarism.

Cours	se outcomes: At the end of the course the student will be able to:
CO1	Describe the project and be able to defend it.
CO2	Learn to use modern tools and techniques.
CO3	Develop skills to work in a team to achieve common goal. Develop skills of project management and finance.
CO4	Develop skills of self-learning, evaluate their learning and take appropriate actions to improve it.
C05	Prepare them for life-long learning to face the challenges and support the technological changes to meet the societal needs.
Calcar	
Scher	me of Evaluation :

Internal Marks: The Internal marks (50 marks) evaluation shall be based on Phase wise completion of the project work, Project report, Presentation and Demonstration of the actual/model/prototype of the **project**.

CIE Marks Breakup for Major Project during VII Semester :

Relevance of the Topic	10 Marks
Report	20 Marks
Evaluation by Guide	25 Marks
Presentation	30 Marks

Viva- Voce	15 Marks
Total	100 Marks

	CO-PO/PSO Mapping													
CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2	2	2	3	3	2	1	1	2	1	1	2	2	1
CO2	2	2	2	3	3	2	1	1	2	1	2	2	1	3
CO3	2	2	2	3	3	2	1	1	2	1	2	2	1	2
CO4	2	2	2	3	3	2	1	1	2	1	2	2	1	1
CO5	2	2	2	3	3	2	1	1	2	1	2	2	1	3